

Modeling and Control of Manufacturing Systems

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3rd Annual Intermountain/Southwest Conference on Industrial and Interdisciplinary Mathematics

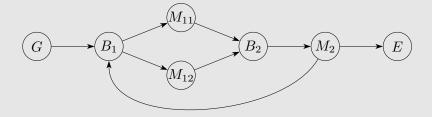
28 February 2004

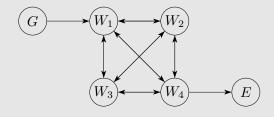
Outline

- Discrete Event Modeling
- Control Framework
- ODE Models
- Control (MPC)
- Modeling
 - PDE Models
 - Validation
- Control
 - Lyapunov based
 - Nonlinear MPC
- Conclusions

Manufacturing system









Manufacturing system: Issues

- setup
- finite buffers
- machine failure
- machine maintenance (software upgrade)
- operators (talking, breaks)
- WIP
- throughput
- flow time (cycle time, throughput time)

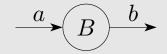
$$c_e = \frac{c}{\mu}$$

Machine



```
\begin{array}{l} \operatorname{proc} M(a:? \operatorname{lot}, b:! \operatorname{lot}, t_e, c_e^2: \operatorname{real}) = \\ \|u: \to \operatorname{real}, x: \operatorname{lot} \\ |u: = \Gamma(t_e, c_e^2) \\ ; *[\operatorname{true} \longrightarrow a? x; \Delta \sigma u; b! x] \\ \| \end{array}
```

Buffer



```
\begin{aligned} &\operatorname{proc} B(a:?\mathsf{lot},b:!\mathsf{lot}) = \\ & [\![ x:\mathsf{lot},xs:\mathsf{lot}^* \\ | xs:=[ ]\!] \\ & ; *[\mathsf{true}; \quad a?x \longrightarrow xs:=xs++[x] \\ & [\![ \operatorname{len}(xs) > 0;b!\operatorname{hd}(xs) \longrightarrow xs:=\operatorname{tl}(xs) \\ & ]\!] \end{aligned}
```



Generator and Exit

```
\begin{aligned} & \text{type lot} = \text{real} \\ & \text{proc } G(a:! \text{lot}, t_a: \text{real}) = [\![ *[\text{true} \longrightarrow a! \tau; \Delta t_a] ]\!] \\ & \text{proc } E(a:? \text{lot}) = \\ & [\![ x: \text{lot} \\ ] *[\text{true} \longrightarrow a? x \\ & \vdots ! \text{"Flow time: "}, x - \tau, \text{"} \setminus \text{n"} \\ & ] \\ & [\!] \end{aligned}
```

Overall model

```
\begin{aligned} &\mathsf{clus}\, F() = \\ & \|\, a,b,c,d,e : -\mathsf{lot} \\ & |\, G(a,3.0) \\ & |\, |\, B(a,b) \mid |\, M(b,c,1.0,1.0) \\ & |\, |\, B(c,d) \mid |\, M(d,e,2.0,1.0) \\ & |\, |\, E(e) \\ & \|\, \end{aligned} \mathsf{xper} = \| F() \|
```



Modeling issues

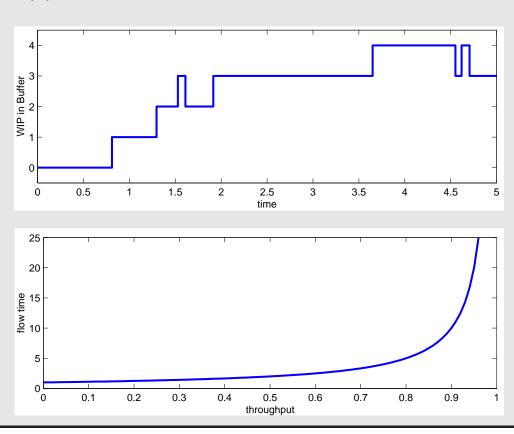
- setup
- finite buffers
- machine failure
- machine maintenance
- operators

Remarks

- ullet Language χ (deterministic) is formal language
- Possible to proof properties



Typical signal + Nonlinear relation



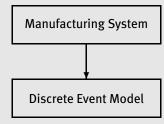
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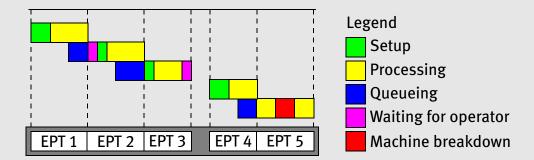
Control Framework

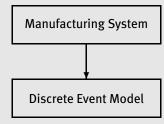
Manufacturing System

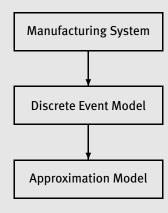


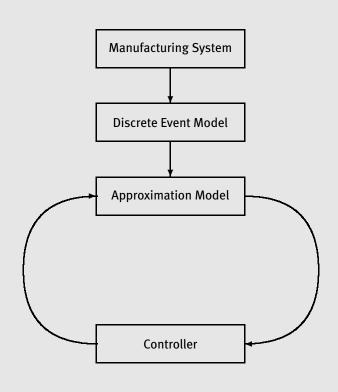
Effective Processing Time

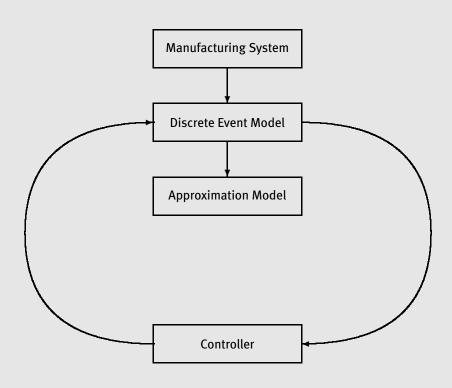
Time a lot experiences (from a logistic point of view)

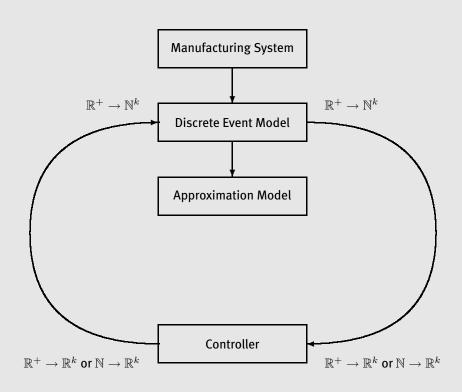


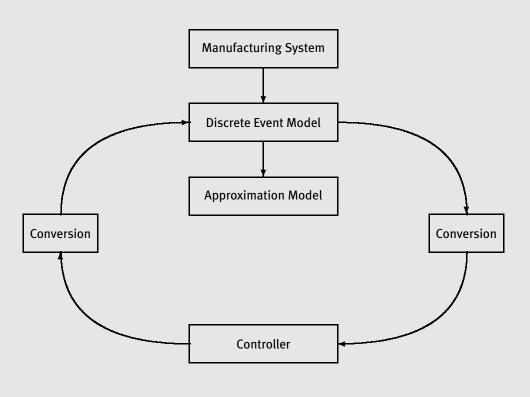


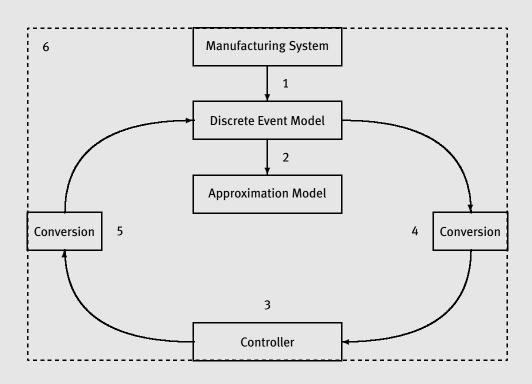












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ODE Models (Fluid models)

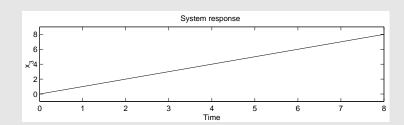
- Kimemia and Gershwin: Flow model
- Queueing theorists: Fluid models/Fluid queues

• Cassandras: Stochastic Fluid Model

Ramp up of fluid model

- ullet Initially empty fab, $u_0=1$, $\mu_1=\mu_2=1$.
- Machine produces whenever possible:

$$u_i = \begin{cases} 1 & \text{if } y_i > 0 \\ 0 & \text{otherwise} \end{cases} \quad i \in \{1, 2\}.$$





Example: MPC

Model-based Predictive Control

• Discrete time model

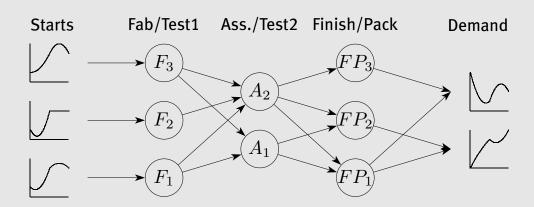
$$x(k+1) = f(x(k), u(k))$$
$$y(k) = h(x(k), u(k))$$

- Costs $\min_{u(\cdot)} J(y(k), u(k), k)$
- Prediction horizon (p)
- Control horizon $(c, c \ge p)$
- Yields $u(k), u(k+1), \ldots, u(k+p-1)$. Apply u(k).
- At k+1: redo

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Modeling problem



Modeling for control (supply chain/mass production).

- Like to understand dynamics of factories
- Throughput, flow time, variance of flow time
- Answer questions like: How to perform ramp up?



Modeling problem

Some observations from practice:

- Quick answers ("What if ...").
- A factory is (almost) never in steady state
- Throughput and flow time are related

We look for an approximation model that

- is computationally feasible,
- describes dynamics, and
- incorporates both throughput and flow time



Available models

Discrete Event

- Advantages
 - Include dynamics
 - Throughput and flow time related
- Disadvantage
 - Clearly infeasible for entire supply chain



Available models

Queueing Theory

- Advantages
 - Throughput and flow time related
 - Computationally feasible (approximations)
- Disadvantage
 - Only steady state, no dynamics



Available models

Fluid models (ODE)

- Advantages
 - Dynamical model
 - Computationally feasible
- Disadvantage
 - Only throughput incorporated in model, no flow time
 - * No processing delay
 - * Any throughput possible with zero inventory

Available models (conclusion)

• Discrete Event: Not computationally feasible

Queueing Theory: No dynamics Fluid models: No flow time

Need something else!

 Discrete event models (and queueing theory) have proved themselves. Can be used for verification!

Traffic flow: LWR model

Lighthill, Whitham ('55), and Richards ('56)

Traffic behavior on one-way road:

- density $\rho(x,t)$,
- speed v(x,t),
- flow $u(x,t) = \rho(x,t)v(x,t)$.

Conservation of mass:

$$\frac{\partial \rho}{\partial t}(x,t) + \frac{\partial u}{\partial x}(x,t) = 0.$$

Static relation between flow and density:

$$u(x,t) = S(\rho(x,t)).$$

Modeling manufacturing flow

- ullet density ho(x,t),
- speed v(x,t),
- flow $u(x,t) = \rho(x,t)v(x,t)$,
- Conservation of mass: $\frac{\partial \rho}{\partial t}(x,t) + \frac{\partial \rho v}{\partial x}(x,t) = 0.$
- Boundary condition: $u(0,t) = \lambda(t)$

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Modeling manufacturing flow

Armbruster, Marthaler, Ringhofer (2002):

• Single queue:
$$v(x,t) = \frac{\mu}{1 + \int_0^1 \rho(s,t) \, \mathrm{d}s}$$

• Single queue:
$$\frac{\partial \rho v}{\partial t}(x,t) + \frac{\partial \rho v^2}{\partial x}(x,t) = 0$$

$$\rho v^2(0,t) = \frac{\mu \cdot \rho v(0,t)}{1 + \int_0^1 \rho(s,t) \, \mathrm{d}s}$$

• Re-entrant:
$$v(x,t) = v_0 \left(1 - \frac{\int_0^1 \rho(s,t) \, \mathrm{d}s}{W_{\text{max}}}\right)$$

$$\begin{array}{l} \bullet \text{ Re-entrant: } \frac{\partial \rho v}{\partial t}(x,t) + \frac{\partial \rho v^2}{\partial x}(x,t) = 0 \\ \rho v^2(0,t) = v_0 \left(1 - \frac{\int_0^1 \rho(s,t) \, \mathrm{d}s}{W_{\max}}\right) \cdot \rho v(0,t) \end{array}$$

Lefeber (2003):

• Line of m identical queues: $v(x,t) = \frac{\mu}{m + \rho(x,t)}$

Validation studies: Study I

- Line of 15 identical workstations
- infinite buffers (FIFO)
- Processing times: exponential (mean 1.0)
- Inter arrival times: exponential (mean $1/\lambda$)
- From one steady state to the other
 - ramp up: from initially empty to 25%, 50%, 75%, 90%, 95% utilization
- Batches of 1000 experiments
- 1000 batches (99% confidence interval: relative width less than 0.01 for utilization of 95%)
- MOVIES



General observations

- Steady state performance well described
- Time to reach steady state ill described
- Amount of lots produced before reaching steady state (most cases) relatively small
- Homogeneous velocity (model 1) results in strange behavior of throughput (for manufacturing line)
- Some typical numbers:

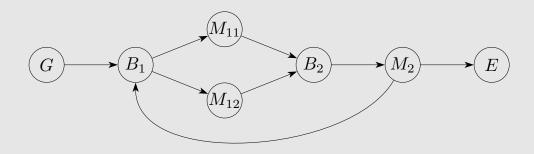
Batch run Discrete Event: 15 minutes

Simulation run Discrete Event: 250 hours

Simulation run PDE: 15 seconds

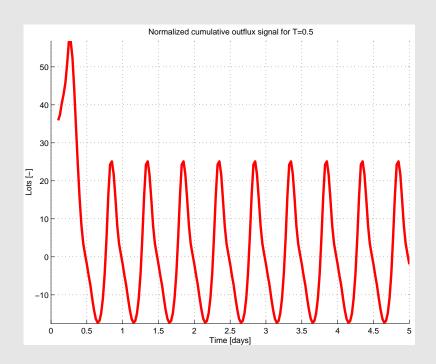


Validation studies: Study II

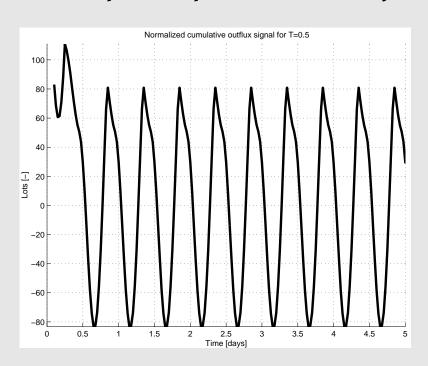


- Rentrant: 4 times
- 5 WS: 22 identical machines (WS 3: 21)
- Deterministic processing times
- Oscillating inflow, different frequencies
- Buffer policies: FIFO, push, pull

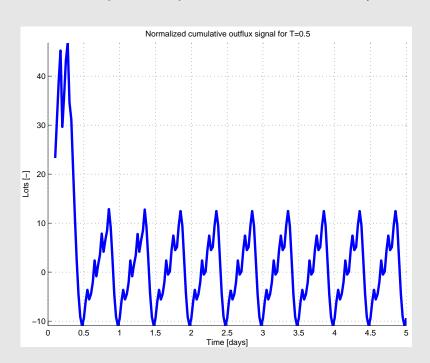
Outs: FIFO, period 0.5 day



Outs: push, period 0.5 day

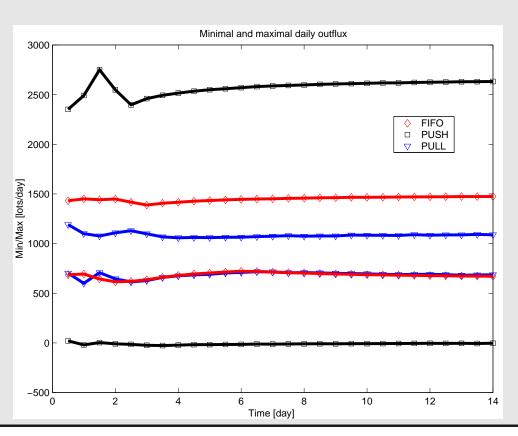


Outs: pull, period 0.5 day





Results (outflux)



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Validation study II: conclusions

- Outflux is oscillating (with frequency of influx)
- Almost no resonance effects
- Buffer policy *does* matter

Conclusion of validation studies

Search for valid PDE models continues...

Desired Properties

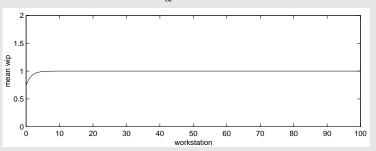
- No backward-flow allowed
- No negative density
- Stable steady states
 - constant feed rate → equilibrium
 - equilibrium meets relations queueing theory



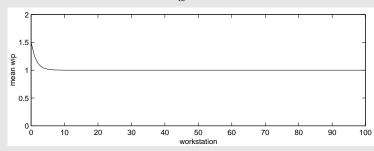
Desired Properties (II)

100 machines, $\mu=1$, exponential. Utilization: 50%.

• Regular arrivals: $c_a^2 = 0$



• Irregular arrivals: $c_a^2 = 3$



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Desired Properties (III)

Variability needs to be included. However, ...

1 machine, $\mu=1$, exponential



- Push control: exponential arrivals. Utilization 50%
 - Throughput: 0.5 lots per unit time
 - Cycle time: 2 hours
 - Mean WIP: 1 lot
- CONWIP control: WIP=1
 - Throughput: 1 lots per unit time
 - Cycle time: 1 hours
 - Mean WIP: 1 lot

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Control: example

- Conservation of mass: $\frac{\partial \rho}{\partial t}(x,t) + \frac{\partial \rho v}{\partial x}(x,t) = 0$.
- Line of m identical queues: $v(x,t) = \frac{\mu}{m + \rho(x,t)}$
- Initial condition: $\rho(x,0) = \rho_0(x)$

- Input: $u(0,t) = \lambda_{in}(t)$
- Outputs: $\lambda_{\text{out}}(t) = u(1,t)$, $w(t) = \int_0^1 \rho(x,t) dt$

How to reach desired steady state?

Control: $\lambda_{in}(t) = f(\lambda_{out}(t), w(t))$

Lyapunov based controller design

Lyapunov function candidate

$$V = \frac{2}{3\mu m} \int_0^1 \left[(m + \rho(s, t))^3 - (m + \rho_{ss})^3 \right]^2 ds,$$

Differentiating along dynamics

$$\dot{V} = [m + \rho_0(t)]^4 - [m + \rho_1(t)]^4 + 4[m + \rho_{\rm ss}]^3 [\rho_1(t) - \rho_0(t)]$$

Minimizing V w.r.t. $ho_0(t)$ yields

resulting in

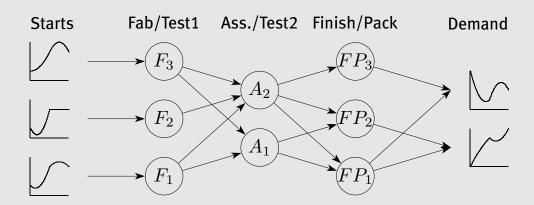
 $\rho_0(t) = \rho_{ss}$

$$\dot{V} = -\frac{1}{3}[\rho_1(t) - \rho_{\rm ss}]^4 - \frac{2}{3}[\rho_1(t) + 2\rho_{\rm ss} + 3m]^2[\rho_1(t) - \rho_{\rm ss}]^2 \leq 0$$

Promising developments

A.J. van der Schaft, B. Maschke (2003):

Hamiltonian framework (boundary control of PDEs)





MPC based controller design

Approximation model (nonlinear)

$$x_1(k+1) = x_1(k) - \frac{\mu x_1(k)}{m + x_1(k)} + \lambda_{\text{in}}(k)$$

$$x_2(k+1) = x_2(k) - \frac{\mu x_2(k)}{m + x_2(k)} + \frac{\mu x_1(k)}{m + x_1(k)}$$

$$\vdots$$

$$x_m(k+1) = x_m(k) - \frac{\mu x_m(k)}{m + x_m(k)} + \frac{\mu x_{m-1}(k)}{m + x_{m-1}(k)}$$

$$y(k) = \frac{\mu x_m(k)}{m + x_m(k)}$$



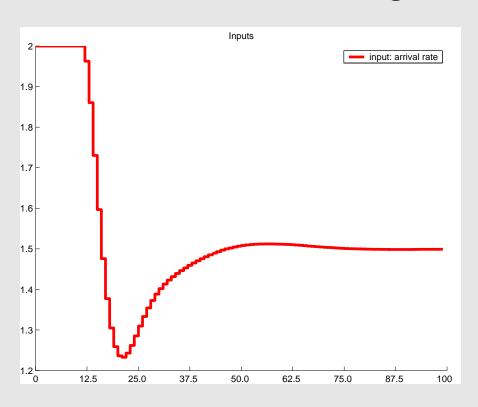
MPC based controller design

- Number of machines m=10
- Mean processing time: 0.5h
- Desired u = 0.75 (1.5 lot per h)
- Initial WIP $x_i(0) = 0$
- Prediction horizon p = 100h
- Control horizon p = 5h
- Control constant over periods of 1h
- Time sampling: 40 steps per 1h



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MPC based controller design

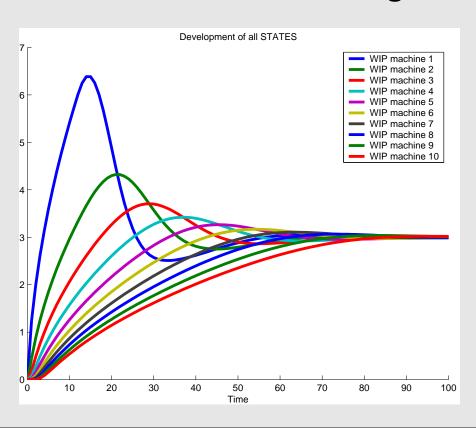


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MPC based controller design



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Conclusions

- Control framework (EPT)
- Modeling
 - NOT: Discrete event, Queueing theory, Fluid models
 - Possible: PDE-models
 - * Correct steady state behavior
 - * Better description transient needed
 - * Resonance needs better study
 - * Second moment and correlation needs to be included
 - * Queueing theory, discrete event models can be used for validation of PDE models
- Next step: PDE-based controller design