

# Control of Multi-class Queueing Networks with Infinite Virtual Queues

Statistics, Modelling and Operations Research Seminar

Erjen Lefeber (TU/e)



Where innovation starts

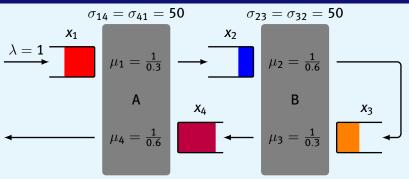
## Acknowledgment

This work is supported by the Netherlands Organization for Scientific Research (NWO-VIDI grant 639.072.072).

#### Co-author

Joint work with Gideon Weiss

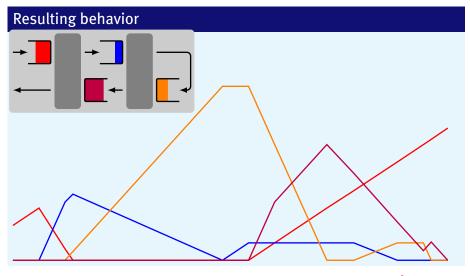
## Kumar-Seidman: Trans. Autom. Ctrl. 35(3) 1990



### Observation

Sufficient capacity (consider period of at least 1000).



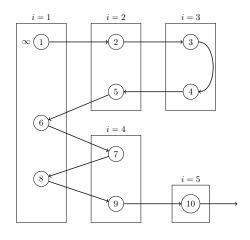


# "standard" multi class queueing network

#### **Status**

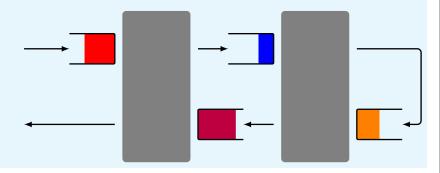
- For given priority policy: network not always stable
- If for all servers  $\rho_i$  < 1: stabilizing policies exist e.g., maximum pressure
- ▶ Under technical conditions: stability of fluid limit model  $\rightarrow$  stability of stochastic model

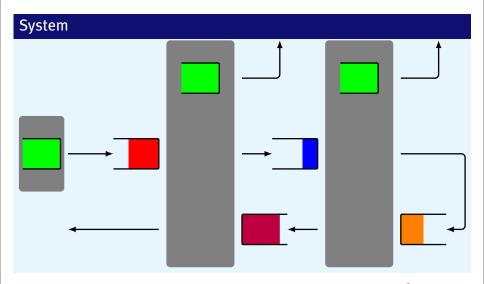
# Multi-class queueing network with IVQs





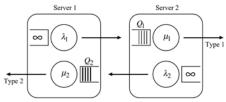
# System





# Example: Push pull queueing system

Kopzon, Weiss (2002); Kopzon, Nazarathy, Weiss (2009); Nazarathy, Weiss (2010)



## Static production planning problem

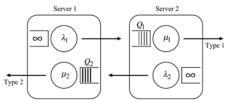
 $\max_{u,\alpha} w'o$ 

 $\alpha_1, \alpha_2$  nominal input rates  $u_i$  fraction of time spent on class



# Example: Push pull queueing system

Kopzon, Weiss (2002); Kopzon, Nazarathy, Weiss (2009); Nazarathy, Weiss (2010)



## Static production planning problem

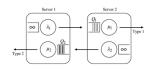
 $\max_{u,\alpha} w'\alpha$ 

 $\alpha_1, \alpha_2$  nominal input rates

 $u_i$  fraction of time spent on class i



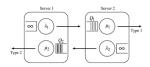
# Example: Push pull queueing system



$$\max_{u,\alpha} w_1 \alpha_1 + w_2 \alpha_2$$

s.t. 
$$\begin{bmatrix} \lambda_1 & 0 & 0 & 0 \\ \lambda_1 & -\mu_1 & 0 & 0 \\ 0 & 0 & \lambda_2 & 0 \\ 0 & 0 & \lambda_2 & -\mu_2 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix} = \begin{bmatrix} \alpha_1 \\ 0 \\ \alpha_2 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix} \leq \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$



### Three possible solutions (excluding singular case)

1. 
$$\alpha_1 = \min\{\lambda_1, \mu_1\}, \alpha_2 = 0$$
,

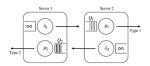
2. 
$$\alpha_1 = 0$$
,  $\alpha_2 = \min\{\lambda_2, \mu_2\}$ ,

3. 
$$\alpha_1 = \frac{\lambda_1 \mu_1(\lambda_2 - \mu_2)}{\lambda_1 \lambda_2 - \mu_1 \mu_2}$$
,  $\alpha_2 = \frac{\lambda_2 \mu_2(\lambda_1 - \mu_1)}{\lambda_1 \lambda_2 - \mu_1 \mu_2}$ .

### Interesting solution: solution 3

• 
$$\rho_1 = \rho_2 = 1$$
 (full utilization of servers)

$$\tilde{\rho}_1 = \frac{\lambda_2(\lambda_1 - \mu_1)}{\lambda_1 \lambda_2 - \mu_1 \mu_2} < 1, \, \tilde{\rho}_2 = \frac{\lambda_1(\lambda_2 - \mu_2)}{\lambda_1 \lambda_2 - \mu_1 \mu_2} < 1.$$

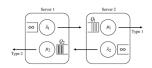


Three possible solutions (excluding singular case)

- 1.  $\alpha_1 = \min\{\lambda_1, \mu_1\}, \alpha_2 = 0$ ,
- 2.  $\alpha_1 = 0$ ,  $\alpha_2 = \min\{\lambda_2, \mu_2\}$ ,
- 3.  $\alpha_1 = \frac{\lambda_1 \mu_1(\lambda_2 \mu_2)}{\lambda_1 \lambda_2 \mu_1 \mu_2}$ ,  $\alpha_2 = \frac{\lambda_2 \mu_2(\lambda_1 \mu_1)}{\lambda_1 \lambda_2 \mu_1 \mu_2}$ .

## Interesting solution: solution 3

- $\rho_1 = \rho_2 = 1$  (full utilization of servers)
- $\tilde{\rho}_1 = \frac{\lambda_2(\lambda_1 \mu_1)}{\lambda_1\lambda_2 \mu_1\mu_2} < 1, \tilde{\rho}_2 = \frac{\lambda_1(\lambda_2 \mu_2)}{\lambda_1\lambda_2 \mu_1\mu_2} < 1.$



## Question

Can we stabilize system with  $\rho_i = 1$  and  $\tilde{\rho}_i < 1$ ?

#### Two cases

inherently stable case:  $\lambda_1 < \mu_1$  and  $\lambda_2 < \mu_2$  inherently unstable case:  $\lambda_1 > \mu_1$  and  $\lambda_2 > \mu$ 





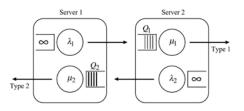
### Question

Can we stabilize system with  $\rho_i = 1$  and  $\tilde{\rho}_i < 1$ ?

#### Two cases

inherently stable case:  $\lambda_1 < \mu_1$  and  $\lambda_2 < \mu_2$  inherently unstable case:  $\lambda_1 > \mu_1$  and  $\lambda_2 > \mu_2$ 





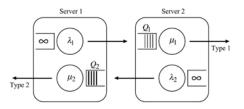
### Positive result

Pull priority stabilizes network

#### Observation

For inherently unstable case: pull priority is not stabilizing





### Positive result

Pull priority stabilizes network

### Observation

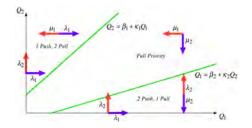
For inherently unstable case: pull priority is not stabilizing.



Kopzon, Nazarathy, Weiss (2009); Nazarathy, Weiss (2010):

### Positive result

Threshold policy stabilizes network



#### Observation

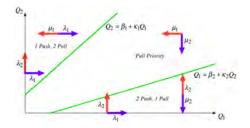
Global network state needs to be taken into account.



Kopzon, Nazarathy, Weiss (2009); Nazarathy, Weiss (2010):

### Positive result

Threshold policy stabilizes network



### Observation

Global network state needs to be taken into account.



Guo, Lefeber, Nazarathy, Weiss, Zhang (2011,2013):

## Key research question

Can we stabilize a MCQN-IVQ with  $\tilde{\rho}_i < 1$  for all servers?

## Some positive results

- ► IVQ re-entrant line (LBFS stable; FBFS not necessarily)
- Two re-entrant lines on two servers (pull priority)
- Ring of machines (pull priority)

Fluid model framework for verifying stability

Guo, Lefeber, Nazarathy, Weiss, Zhang (2011,2013):

## Key research question

Can we stabilize a MCQN-IVQ with  $\tilde{\rho}_i < 1$  for all servers?

## Some positive results

- IVQ re-entrant line (LBFS stable; FBFS not necessarily)
- Two re-entrant lines on two servers (pull priority)
- Ring of machines (pull priority)

Fluid model framework for verifying stability

### s Servers

- ▶ 1 IVQ,  $n_i \ge 0$  std queues
- ho = 1,  $\tilde{
  ho} < 1$

## **Assumptions**

▶ P has spectral radius < 1, i.e. (I – P') invertible

### Data

- constituency matrix C
- ▶ n × n Routing matrix P
- $s \times n$  matrix  $P_{IVQ}$
- ▶ IVQ:  $\Lambda = diag(\lambda_1, \dots, \lambda_s) > 0$
- ▶ Std:  $M = diag(\mu_1, \ldots, \mu_n) > 0$

Dynamics fluid model  $(u_j(t))$  fraction of time spent on std. queue j)

$$\dot{Q}(t) = P'_{\text{IVQ}} \Lambda[1 - Cu(t)] - (I - P')Mu(t)$$

$$Q(0) = Q_0$$

subject to

$$0 \leq Q(t)$$

$$0 \leq u(t)$$

$$Cu(t) \leq$$

## s Servers

- ▶ 1 IVQ,  $n_i \ge 0$  std queues
- ho = 1,  $\tilde{
  ho} < 1$

## **Assumptions**

▶ P has spectral radius < 1, i.e. (I – P') invertible

### Data

- constituency matrix C
- ▶ n × n Routing matrix P
- $s \times n$  matrix  $P_{IVQ}$
- ▶ IVQ:  $\Lambda = diag(\lambda_1, ..., \lambda_s) > 0$
- ▶ Std:  $M = diag(\mu_1, ..., \mu_n) > 0$

# Dynamics fluid model $(u_j(t))$ fraction of time spent on std. queue j)

$$\dot{Q}(t) = P'_{\mathsf{IVQ}} \Lambda[1 - \mathsf{C}u(t)] - (\mathsf{I} - \mathsf{P}') \mathsf{M}u(t) \qquad \qquad Q(0) = Q_0$$

subject to

$$0 \leq Q(t)$$

$$0 \leq u(t)$$

$$Cu(t) \leq 1$$

Dynamics fluid model

$$\dot{Q}(t) = P'_{\text{IVQ}} \Lambda [1 - Cu(t)] - (I - P') M u(t) 
= \underbrace{P'_{\text{IVQ}} \Lambda 1}_{\alpha} - \underbrace{[P'_{\text{IVQ}} \Lambda C + (I - P') M]}_{R} u(t)$$

subject to

$$0 \leq Q(t)$$
  $0 \leq u(t)$   $Cu(t) \leq 1$ 

### Additional assumptions

- ► Controllable system, i.e. *R* is invertable
- ▶ All standard queues are served:  $u^* = R^{-1}\alpha > 0$
- ho  $\tilde{
  ho}$  < 1, i.e.  $CR^{-1}\alpha$  < 1

Dynamics fluid model

$$\dot{Q}(t) = P'_{\text{IVQ}} \Lambda [1 - Cu(t)] - (I - P') Mu(t) 
= \underbrace{P'_{\text{IVQ}} \Lambda 1}_{\alpha} - \underbrace{[P'_{\text{IVQ}} \Lambda C + (I - P') M]}_{R} u(t)$$

subject to

$$0 \leq Q(t)$$
  $0 \leq u(t)$   $Cu(t) \leq 1$ 

## Additional assumptions

- Controllable system, i.e. R is invertable
- ▶ All standard queues are served:  $u^* = R^{-1}\alpha > 0$
- $\tilde{\rho} <$  1, i.e.  $CR^{-1}\alpha <$  1

## Dynamics

$$\dot{Q}(t)=lpha-Ru(t)$$
  $Q(0)=Q_0$  subject to  $0\leq Q(t)$   $0\leq u(t)$   $Cu(t)\leq 1$ 

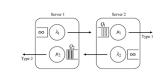
## **Assumptions**

- ▶ I P' and R are invertible (also  $(I P')^{-1} \ge 0$ )
- $ightharpoonup 0 < R^{-1}\alpha = u^*$
- ho  $CR^{-1}\alpha < 1$

#### **Problem**

Determine stabilizing u (preferably not u(t) but u[Q(t)])





Dynamics:

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \mu_1 & \lambda_1 \\ \lambda_2 & \mu_2 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \qquad C = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

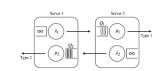
Constraints

$$0 \le Q(t)$$
  $0 \le u(t)$   $u(t) \le 1$ 

Assumptions

*R* invertible: 
$$\mu_1\mu_2 \neq \lambda_1\lambda_2$$
 or  $\frac{\lambda_1}{\mu_1}\frac{\lambda_2}{\mu_2} = \varrho_1\varrho_2 \neq 1$   $0 < R^{-1}\alpha$ ,  $CR^{-1}\alpha < 1$ :  $\frac{1-\varrho_1}{1-\varrho_1\varrho_2} > 0$ ,  $\frac{1-\varrho_2}{1-\varrho_1\varrho_2} > 0$ 





Dynamics:

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \mu_1 & \lambda_1 \\ \lambda_2 & \mu_2 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \qquad C = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Constraints

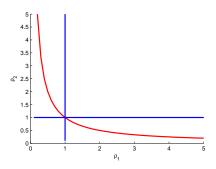
$$0 \leq Q(t)$$
  $0 \leq u(t)$   $u(t) \leq 1$ 

Assumptions:

$$\begin{array}{l} \textit{R invertible:} \;\; \mu_1\mu_2 \neq \lambda_1\lambda_2 \; \text{or} \; \frac{\lambda_1}{\mu_1}\frac{\lambda_2}{\mu_2} = \varrho_1\varrho_2 \neq 1 \\ 0 < \textit{R}^{-1}\alpha, \; \textit{CR}^{-1}\alpha < 1 \text{:} \;\; \frac{1-\varrho_1}{1-\varrho_1\varrho_2} > 0, \, \frac{1-\varrho_2}{1-\varrho_1\varrho_2} > 0 \end{array}$$



Conditions:  $\varrho_1\varrho_2 \neq 1$ ,  $\frac{1-\varrho_1}{1-\varrho_1\varrho_2} > 0$ ,  $\frac{1-\varrho_2}{1-\varrho_1\varrho_2} > 0$ 



# Some words about case $\lambda_1=\mu_1$ , $\lambda_2=\mu_2$ , i.e., R not invertible

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \lambda_1 & \lambda_1 \\ \lambda_2 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Define change of coordinates

$$z_1(t) = Q_1(t) + Q_2(t)$$
  $z_2(t) = \lambda_2 Q_1(t) - \lambda_1 Q_2(t)$ 

Then we have

$$\begin{bmatrix} \dot{z}_1(t) \\ \dot{z}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 + \lambda_2 \\ 0 \end{bmatrix} - \begin{bmatrix} \lambda_1 + \lambda_2 & \lambda_1 + \lambda_2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Some words about case  $\lambda_1 = \mu_1$ ,  $\lambda_2 = \mu_2$ , i.e., R not invertible Uncontrollable dynamics

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \lambda_1 & \lambda_1 \\ \lambda_2 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Define change of coordinates

$$z_1(t) = Q_1(t) + Q_2(t)$$
  $z_2(t) = \lambda_2 Q_1(t) - \lambda_1 Q_2(t)$ 

Then we have

$$\begin{bmatrix} \dot{z}_1(t) \\ \dot{z}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 + \lambda_2 \\ 0 \end{bmatrix} - \begin{bmatrix} \lambda_1 + \lambda_2 & \lambda_1 + \lambda_2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$



Some words about case  $\lambda_1 = \mu_1$ ,  $\lambda_2 = \mu_2$ , i.e., R not invertible Uncontrollable dynamics

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \lambda_1 & \lambda_1 \\ \lambda_2 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Define change of coordinates:

$$z_1(t) = Q_1(t) + Q_2(t)$$
  $z_2(t) = \lambda_2 Q_1(t) - \lambda_1 Q_2(t)$ 

Then we have

$$\begin{bmatrix} \dot{z}_1(t) \\ \dot{z}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 + \lambda_2 \\ 0 \end{bmatrix} - \begin{bmatrix} \lambda_1 + \lambda_2 & \lambda_1 + \lambda_2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Some words about case  $\lambda_1 = \mu_1$ ,  $\lambda_2 = \mu_2$ , i.e., R not invertible Uncontrollable dynamics

$$\begin{bmatrix} \dot{Q}_1(t) \\ \dot{Q}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 \\ \lambda_2 \end{bmatrix} - \begin{bmatrix} \lambda_1 & \lambda_1 \\ \lambda_2 & \lambda_2 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

Define change of coordinates:

$$z_1(t) = Q_1(t) + Q_2(t)$$
  $z_2(t) = \lambda_2 Q_1(t) - \lambda_1 Q_2(t)$ 

Then we have

$$\begin{bmatrix} \dot{z}_1(t) \\ \dot{z}_2(t) \end{bmatrix} = \begin{bmatrix} \lambda_1 + \lambda_2 \\ 0 \end{bmatrix} - \begin{bmatrix} \lambda_1 + \lambda_2 & \lambda_1 + \lambda_2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} u_1(t) \\ u_2(t) \end{bmatrix}$$

## Leonardo Rojas-Nandayapa, Tom Salisbury, Yoni Nazarathy

The push-pull network with  $\lambda_1=\mu_1$ ,  $\lambda_2=\mu_2$  is non-stabilizable. Proof uses the fact that  $Z(Q(t))=\lambda_2Q_1(t)-\lambda_1Q_2(t)$  is a martingale

# System

$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t) \le 1$ 

#### Basic idea

Decouple state from input, i.e. what does  $u_i$  control?

Define change of coordinates  $z(t) = R^{-1}Q(t)$ :

## Transformed system

$$\dot{z}(t) = R^{-1}\alpha - u(t) = u^* - u(t)$$
  $z(0) = z_0 = R^{-1}Q_0$   
 $0 \le Rz(t)$   $0 \le u(t) \le 1$ 

## System

$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t) \le 1$ 

### Basic idea

Decouple state from input, i.e. what does  $u_i$  control?

Define change of coordinates  $z(t) = R^{-1}Q(t)$ :

## Transformed system

$$\dot{z}(t) = R^{-1}\alpha - u(t) = u^* - u(t)$$
  $z(0) = z_0 = R^{-1}Q_0$   
 $0 \le Rz(t)$   $0 \le u(t) \le 1$ 

$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t) \le 1$ 

#### Basic idea

Decouple state from input, i.e. what does  $u_i$  control?

Define change of coordinates  $z(t) = R^{-1}Q(t)$ :

### Transformed system

$$\dot{z}(t) = R^{-1}\alpha - u(t) = u^* - u(t)$$
  $z(0) = z_0 = R^{-1}Q_0$   
 $0 \le Rz(t)$   $0 \le u(t) \le 1$ 

$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t) \le 1$ 

#### Basic idea

Decouple state from input, i.e. what does  $u_i$  control?

Define change of coordinates  $z(t) = R^{-1}Q(t)$ :

## Transformed system

$$\dot{z}(t) = R^{-1}\alpha - u(t) = u^* - u(t)$$
  $z(0) = z_0 = R^{-1}Q_0$   
 $0 \le Rz(t)$   $0 \le u(t) \le 1$ 

### Change of coordinates

$$z_{1}(t) = \frac{\mu_{2}}{\mu_{1}\mu_{2} - \lambda_{1}\lambda_{2}} Q_{1}(t) - \frac{\lambda_{1}}{\mu_{1}\mu_{2} - \lambda_{1}\lambda_{2}} Q_{2}(t)$$

$$z_{2}(t) = \frac{-\lambda_{2}}{\mu_{1}\mu_{2} - \lambda_{1}\lambda_{2}} Q_{1}(t) + \frac{\mu_{1}}{\mu_{1}\mu_{2} - \lambda_{1}\lambda_{2}} Q_{2}(t)$$

#### Resulting control problem

$$\dot{z}_1(t) = u_1^* - u_1(t)$$
  $0 \le u_1(t) \le 1$   
 $\dot{z}_2(t) = u_2^* - u_2(t)$   $0 \le u_2(t) \le 1$ 

while making sure that

$$0 \leq egin{bmatrix} \mu_1 & \lambda_1 \ \lambda_2 & \mu_2 \end{bmatrix} egin{bmatrix} z_1(t) \ z_2(t) \end{bmatrix}$$

Neglecting the latter constraint, the problem of controlling

$$\dot{z}_1(t) = u_1^* - u_1(t) \qquad 0 \le u_1(t) \le 1 
\dot{z}_2(t) = u_2^* - u_2(t) \qquad 0 \le u_2(t) \le 1$$

becomes easy:

$$u_1(t) = \begin{cases} 1 & \text{if } z_1(t) > 0 \\ u_1^* & \text{if } z_1(t) = 0 \\ 0 & \text{if } z_1(t) < 0 \end{cases} \qquad u_2(t) = \begin{cases} 1 & \text{if } z_2(t) > 0 \\ u_2^* & \text{if } z_2(t) = 0 \\ 0 & \text{if } z_2(t) < 0 \end{cases}$$

#### Observations

- Above controller also solves problem with constraint
- ▶ Optimal controller for minimizing  $\int_0^\infty ||z(t)||_1 dt$ .
- Minimal time controller



Neglecting the latter constraint, the problem of controlling

$$\dot{z}_1(t) = u_1^* - u_1(t)$$
  $0 \le u_1(t) \le 1$   
 $\dot{z}_2(t) = u_2^* - u_2(t)$   $0 \le u_2(t) \le 1$ 

becomes easy:

$$u_1(t) = \begin{cases} 1 & \text{if } z_1(t) > 0 \\ u_1^* & \text{if } z_1(t) = 0 \\ 0 & \text{if } z_1(t) < 0 \end{cases} \qquad u_2(t) = \begin{cases} 1 & \text{if } z_2(t) > 0 \\ u_2^* & \text{if } z_2(t) = 0 \\ 0 & \text{if } z_2(t) < 0 \end{cases}$$

#### **Observations**

- Above controller also solves problem with constraint
- ▶ Optimal controller for minimizing  $\int_0^\infty ||z(t)||_1 dt$ .
- Minimal time controller

# **Example: Controller**

#### Controller for stochastic queueing network

$$\begin{split} u_1(t) &= \begin{cases} 1 & \text{if } \frac{\mu_2}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_1(t) > \frac{\lambda_1}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_2(t) \text{ and } Q_1(t) > 0 \\ 0 & \text{if } \frac{\mu_2}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_1(t) < \frac{\lambda_1}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_2(t) \text{ or } Q_1(t) = 0 \end{cases} \\ u_2(t) &= \begin{cases} 1 & \text{if } \frac{\lambda_2}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_1(t) < \frac{\mu_1}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_2(t) \text{ and } Q_2(t) > 0 \\ 0 & \text{if } \frac{\lambda_2}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_1(t) > \frac{\mu_1}{\mu_1\mu_2 - \lambda_1\lambda_2} \, Q_2(t) \text{ or } Q_2(t) = 0 \end{cases} \end{split}$$

Lyapunov function: cost-to-go from optimal control problem

$$V(z) = \begin{cases} z_1^2/(1 - u_1^*) + z_2^2/(1 - u_2^*) & \text{if } z_1 \ge 0 \text{ and } z_2 \ge 0 \\ z_1^2/u_1^* + z_2^2/(1 - u_2^*) & \text{if } z_1 \le 0 \text{ and } z_2 \ge 0 \\ z_1^2/(1 - u_1^*) + z_2^2/u_2^* & \text{if } z_1 \ge 0 \text{ and } z_2 \le 0 \\ z_1^2/u_1^* + z_2^2/u_2^* & \text{if } z_1 \le 0 \text{ and } z_2 \le 0 \end{cases}$$



# **Example: Controller**

Controller for stochastic queueing network

$$\begin{split} u_1(t) &= \begin{cases} 1 & \text{if } \frac{\mu_2}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_1(t) > \frac{\lambda_1}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_2(t) \text{ and } Q_1(t) > 0 \\ 0 & \text{if } \frac{\mu_2}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_1(t) < \frac{\lambda_1}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_2(t) \text{ or } Q_1(t) = 0 \end{cases} \\ u_2(t) &= \begin{cases} 1 & \text{if } \frac{\lambda_2}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_1(t) < \frac{\mu_1}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_2(t) \text{ and } Q_2(t) > 0 \\ 0 & \text{if } \frac{\lambda_2}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_1(t) > \frac{\mu_1}{\mu_1\mu_2 - \lambda_1\lambda_2} Q_2(t) \text{ or } Q_2(t) = 0 \end{cases} \end{split}$$

Lyapunov function: cost-to-go from optimal control problem

$$V(z) = \begin{cases} z_1^2/(1-u_1^*) + z_2^2/(1-u_2^*) & \text{if } z_1 \geq 0 \text{ and } z_2 \geq 0 \\ z_1^2/u_1^* + z_2^2/(1-u_2^*) & \text{if } z_1 \leq 0 \text{ and } z_2 \geq 0 \\ z_1^2/(1-u_1^*) + z_2^2/u_2^* & \text{if } z_1 \geq 0 \text{ and } z_2 \leq 0 \\ z_1^2/u_1^* + z_2^2/u_2^* & \text{if } z_1 \leq 0 \text{ and } z_2 \leq 0 \end{cases}$$

$$\dot{Q}(t) = \alpha - Ru(t)$$

(t) 
$$Cu(t) \leq 1$$

 $Q(0) = Q_0$ 

$$0 \leq Q(t)$$
  $0 \leq u(t)$ 

 $=R^{-1}Q(t)$ 

## Transformed system

$$Z(t) = u - u(t)$$

$$\leq R_{2}(t)$$

$$\leq u(t)$$
  $Cu(t) \leq 1$ 

## Objective

 $\min_{u(t)} \int_{0}^{\infty} ||z(t)||_{1} dt$ 

$$\dot{Q}(t) = \alpha - Ru(t)$$

$$0 \leq Q(t)$$
  $0 \leq u(t)$ 

$$Cu(t) \leq 1$$

 $Q(0) = Q_0$ 

Change of coordinates:  $z(t) = R^{-1}Q(t)$ 

**Transformed system** 

$$0 \leq Rz(t)$$

$$Z(0) = Z_0$$
 $Cu(t) \leq$ 

Objective

$$\min_{u(t)} \int_0^\infty ||z(t)||_1 dt$$



$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t)$   $Cu(t) \le 1$ 

Change of coordinates:  $z(t) = R^{-1}Q(t)$ 

## Transformed system

$$\dot{z}(t) = u^* - u(t)$$
  $z(0) = z_0$   $0 \le Rz(t)$   $0 \le u(t)$   $Cu(t) \le 1$ 

### Objective

$$\min_{u(t)} \int_0^\infty \|z(t)\|_1 dt$$

$$\dot{Q}(t) = \alpha - Ru(t)$$
  $Q(0) = Q_0$   $0 \le Q(t)$   $0 \le u(t)$   $Cu(t) \le 1$ 

Change of coordinates:  $z(t) = R^{-1}Q(t)$ 

## Transformed system

$$\dot{z}(t) = u^* - u(t)$$
  $z(0) = z_0$   $0 \le Rz(t)$   $0 \le u(t)$   $Cu(t) \le 1$ 

## Objective

 $\min_{u(t)} \int_0^\infty ||z(t)||_1 dt$ 

Let  $z(t) = x^+(t) - x^-(t)$ , and let T be large enough.

#### **Problem**

$$\max \int_{0}^{t} \mathbf{1}^{\top} ((T-t)u(t) - 2x^{-}(t)) dt$$
s.t. 
$$\int_{0}^{t} u(s) ds - x^{-}(t) + x^{+}(t) = x_{0} + u^{*}t$$

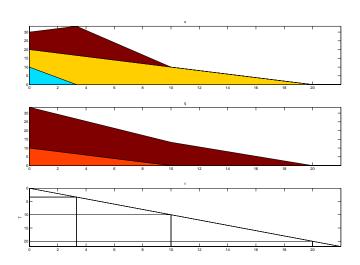
$$\int_{0}^{t} Ru(s) ds + Q(t) = Q_{0} + Ru^{*}t$$

$$Cu(t) + u^{\text{IVQ}}(t) = 1$$

$$Q(t), x^{+}(t), x^{-}(t), u(t), u^{\text{IVQ}}(t) \ge 0$$

#### Weiss, 2008

Simplex-like algorithm for solving SCLP.





#### Rates LP

max 
$$\mathbf{1}^{\top}(u-2\dot{x}^{-})$$
  
s.t.  $u-\dot{x}^{-}+\dot{x}^{+}=u^{*}$   
 $Ru+\dot{Q}=Ru^{*}$   
 $Cu+u^{\mathsf{IVQ}}=\mathbf{1}$ 

#### Additional constraints

If 
$$z_i = 0$$
:  $u_i = u_i^*$   
If  $Q_i = 0$ :  $\dot{Q}_i = 0$ 

### Properties of solution

- it empties in minimum time
- ▶ it has minimum  $||z(t)||_1$  for all t (pathwise optimality)
- if  $z_i(t) < 0$  it will increase for all t until it hits 0.
- if  $z_i(t) > 0$  it is monotonically non-increasing
- once  $z_i(t) = 0$  it stays 0
- once  $Q_i(t)$  hits zero it stays 0
- $ightharpoonup Q_i(t)$  may not be monotonically non-increasing

## Resulting policy (for stochastic MCQN-IVQ)

### Modified priority discipline

- For each server: make priority list of standard queues
- For each server: at time t:
  - Remove  $Q_i$  from list if  $Q_i(t) = 0$
  - Remove  $Q_i$  from list if  $z_i(t) < 0$
  - If list nonempty: serve  $Q_i$  on top of list
  - If list empty: serve IVQ

#### Remark

In specific cases: small modifications are required to ensure  $Q_i = 0$  once  $Q_i = 0$ .



## Resulting policy (for stochastic MCQN-IVQ)

### Modified priority discipline

- For each server: make priority list of standard queues
- For each server: at time t:
  - Remove  $Q_i$  from list if  $Q_i(t) = 0$
  - Remove  $Q_i$  from list if  $z_i(t) < 0$
  - If list nonempty: serve  $Q_i$  on top of list
  - If list empty: serve IVQ

#### Remark

In specific cases: small modifications are required to ensure  $\dot{Q}_i = 0$  once  $Q_i = 0$ .

