

Exponential tracking control of a mobile car
using a cascaded approach

IFAC Workshop on Motion Control
21–23 September 1998, Grenoble

E. Panteley*, E. Lefeber**, A. Loría*** and H. Nijmeijer**,****

* Academy of Sciences of Russia, St. Petersburg, Russia

** University of Twente, Enschede, The Netherlands

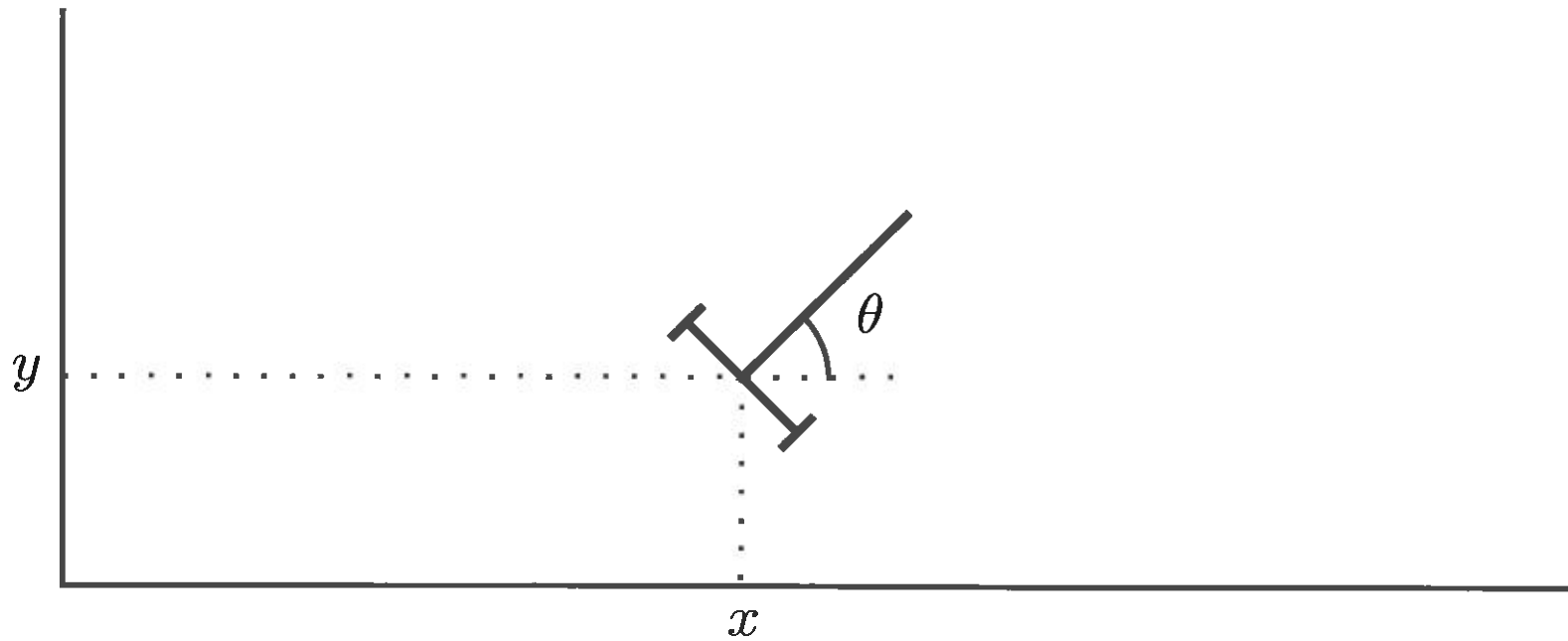
*** University of California, Santa Barbara, USA

,** Eindhoven University of Technology, Eindhoven,
The Netherlands

Outline

- Model and Problem formulation
- Cascaded systems
- Derivation of linear tracking controller
- Simulations
- (Dynamic extension)
- Conclusions

A simple kinematic model



$$\dot{x} = v \cos \theta$$

$$\dot{y} = v \sin \theta$$

$$\dot{\theta} = \omega$$

Problem formulation (I)

Reference robot:

$$\dot{x}_r = v_r \cos \theta_r$$

$$\dot{y}_r = v_r \sin \theta_r$$

$$\dot{\theta}_r = \omega_r$$

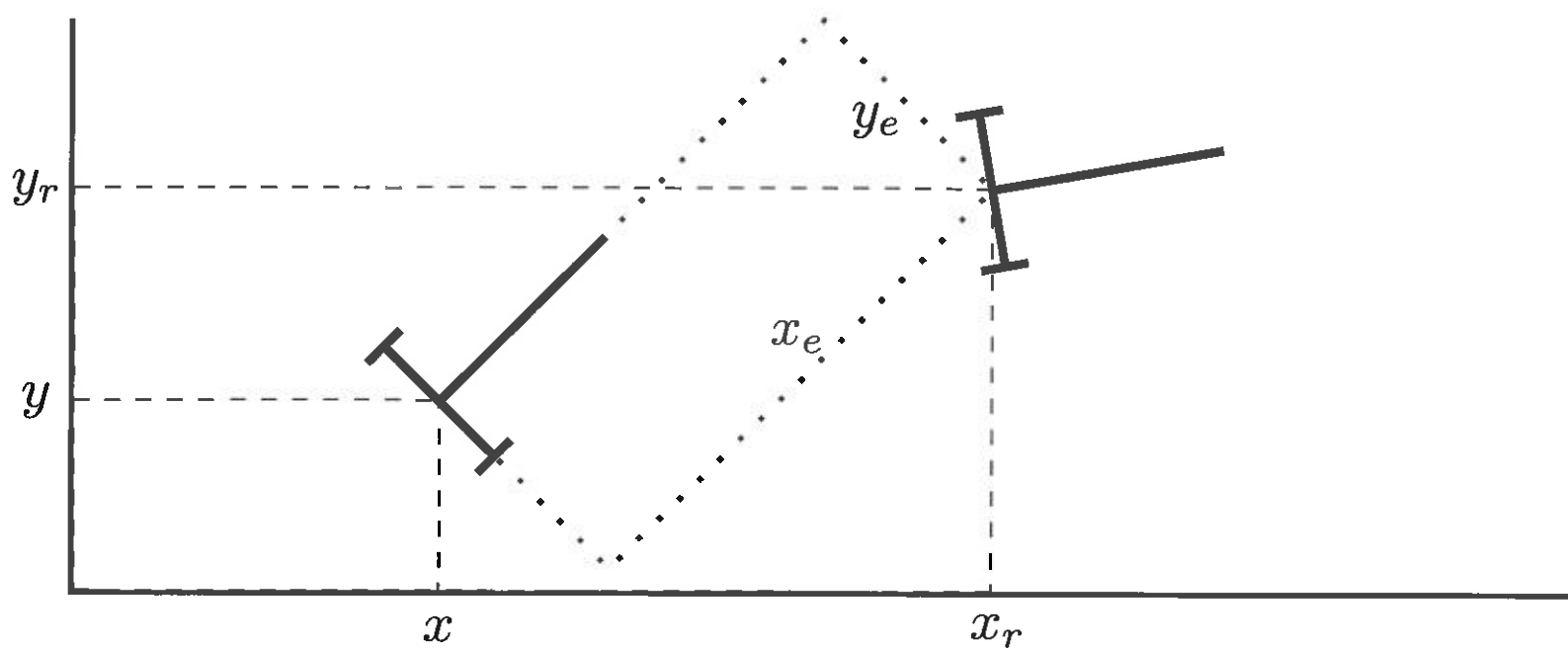
Find control laws

$$v \equiv v(x, y, \theta, x_r, y_r, \theta_r, v_r, \omega_r)$$

$$\omega \equiv \omega(x, y, \theta, x_r, y_r, \theta_r, v_r, \omega_r)$$

that yield

$$\lim_{t \rightarrow \infty} |x(t) - x_r(t)| + |y(t) - y_r(t)| + |\theta(t) - \theta_r(t)| = 0$$



Define new coordinates (cf. Kanayama et al. (1990))

$$\begin{bmatrix} x_e \\ y_e \\ \theta_e \end{bmatrix} = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_r - x \\ y_r - y \\ \theta_r - \theta \end{bmatrix}$$

Problem formulation (II)

Resulting error dynamics

$$\dot{x}_e = \omega y_e - v + v_r \cos \theta_e$$

$$\dot{y}_e = -\omega x_e + v_r \sin \theta_e$$

$$\dot{\theta}_e = \omega_r - \omega$$

Find control laws

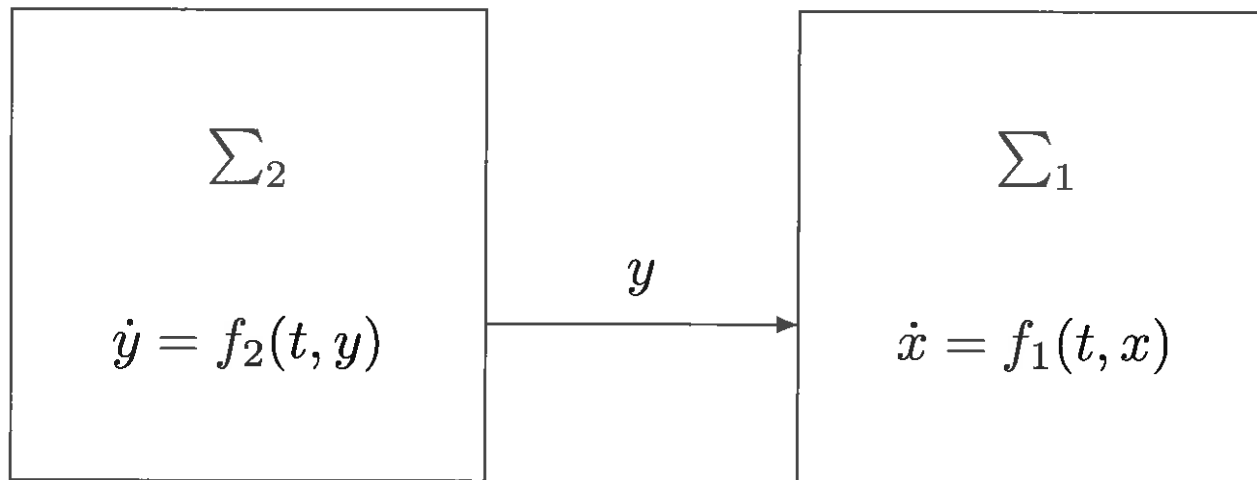
$$v \equiv v(x_e, y_e, \theta_e, x_r, y_r, \theta_r, v_r, \omega_r)$$

$$\omega \equiv \omega(x_e, y_e, \theta_e, x_r, y_r, \theta_r, v_r, \omega_r)$$

that yield

$$\lim_{t \rightarrow \infty} |x_e(t)| + |y_e(t)| + |\theta_e(t)| = 0$$

Cascaded systems



$$\begin{aligned}\dot{x} &= f_1(t, x) + g(t, x, y)y \\ \dot{y} &= f_2(t, y)\end{aligned}$$

Conditions

E. Panteley en A. Loría (S&CL 33(2), 1998):

Cascade Globally Uniformly Asymptotically Stable (GUAS) when

- Σ_1 GUAS, polynomial Lyapunov function
- $g(t, x, y)$ at most linear in x
- Σ_2 GUAS, $y(t)$ integrable

Derivation of controller

Error dynamics

$$\dot{x}_e = \omega y_e - v + v_r \cos \theta_e$$

$$\dot{y}_e = -\omega x_e + v_r \sin \theta_e$$

$$\dot{\theta}_e = \omega_r - \omega$$

Now use

$$\omega = \omega_r + c_1 \theta_e \quad c_1 > 0$$

Substituting $\theta_e \equiv 0$ yields ($\omega = \omega_r$):

$$\dot{x}_e = \omega_r y_e - v + v_r$$

$$\dot{y}_e = -\omega_r x_e$$

Which can be rewritten as

$$\begin{bmatrix} \dot{x}_e \\ \dot{y}_e \end{bmatrix} = \begin{bmatrix} 0 & \omega_r(t) \\ -\omega_r(t) & 0 \end{bmatrix} \begin{bmatrix} x_e \\ y_e \end{bmatrix} + \begin{bmatrix} -1 \\ 0 \end{bmatrix} (v - v_r)$$

When we use $v = v_r + c_2 x_e$ with $c_2 > 0$ we get

$$\begin{bmatrix} \dot{x}_e \\ \dot{y}_e \end{bmatrix} = \begin{bmatrix} -c_2 & \omega_r(t) \\ -\omega_r(t) & 0 \end{bmatrix} \begin{bmatrix} x_e \\ y_e \end{bmatrix}$$

Globally Exponentially Stable, provided $\omega_r(t)$ persistently exciting, i.e. there exist $\delta, k > 0$ such that

$$\int_t^{t+\delta} \omega_r(\tau)^2 d\tau \geq k \quad \forall t \geq t_0$$

To summarize

Consider the error dynamics

$$\dot{x}_e = \omega y_e - v + v_r \cos \theta_e$$

$$\dot{y}_e = -\omega x_e + v_r \sin \theta_e$$

$$\dot{\theta}_e = \omega_r - \omega$$

in closed loop with the controller

$$\omega = \omega_r + c_1 \theta_e \quad c_1 > 0$$

$$v = v_r + c_2 x_e \quad c_2 > 0$$

Then the closed loop is globally exponentially stable provided $\omega_r(t)$ is persistently exciting.

Simulations

The system

$$\dot{x}_e = \omega y_e - v + v_r \cos \theta_e$$

$$\dot{y}_e = -\omega x_e + v_r \sin \theta_e$$

$$\dot{\theta}_e = \omega_r - \omega$$

in closed loop with controller

$$v = v_r + 2x_e$$

$$\omega = \omega_r + \dot{\theta}_e$$

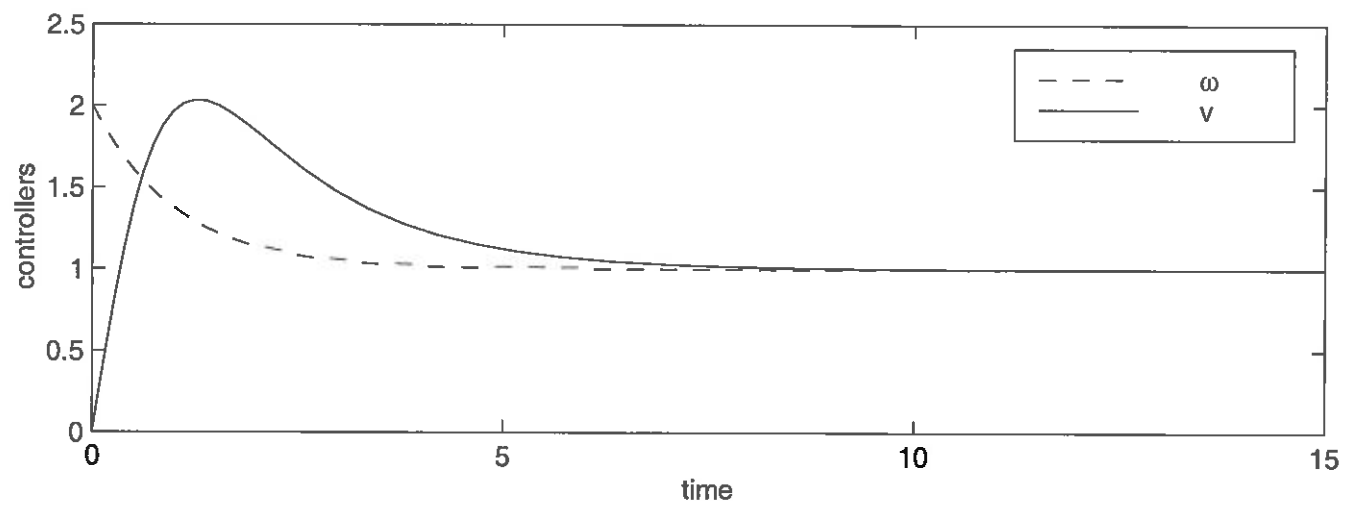
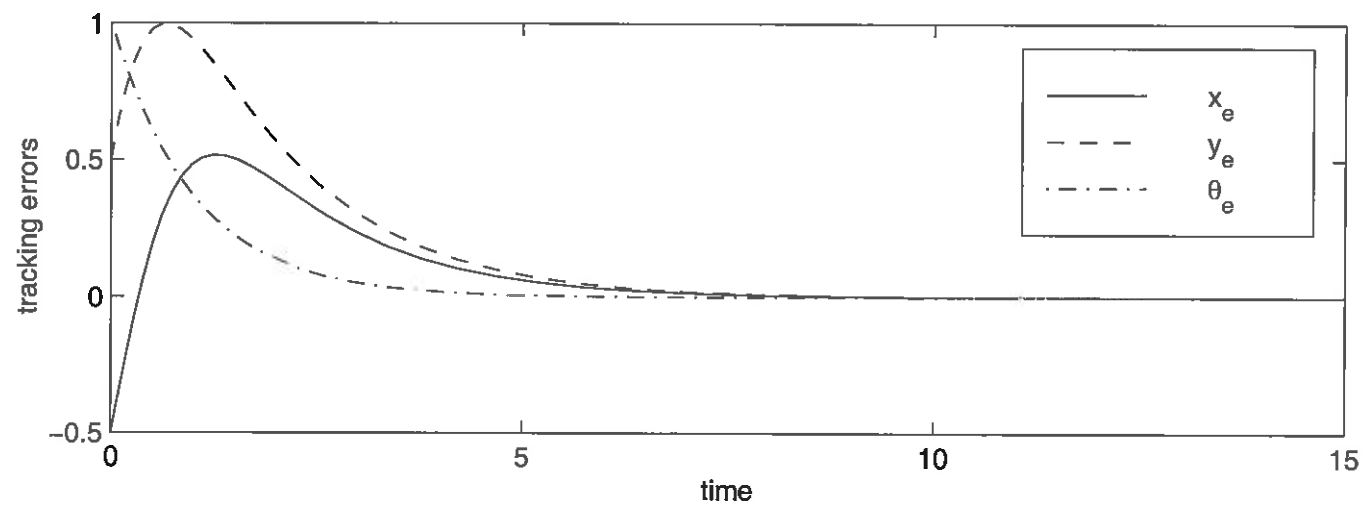
Reference trajectory (circle):

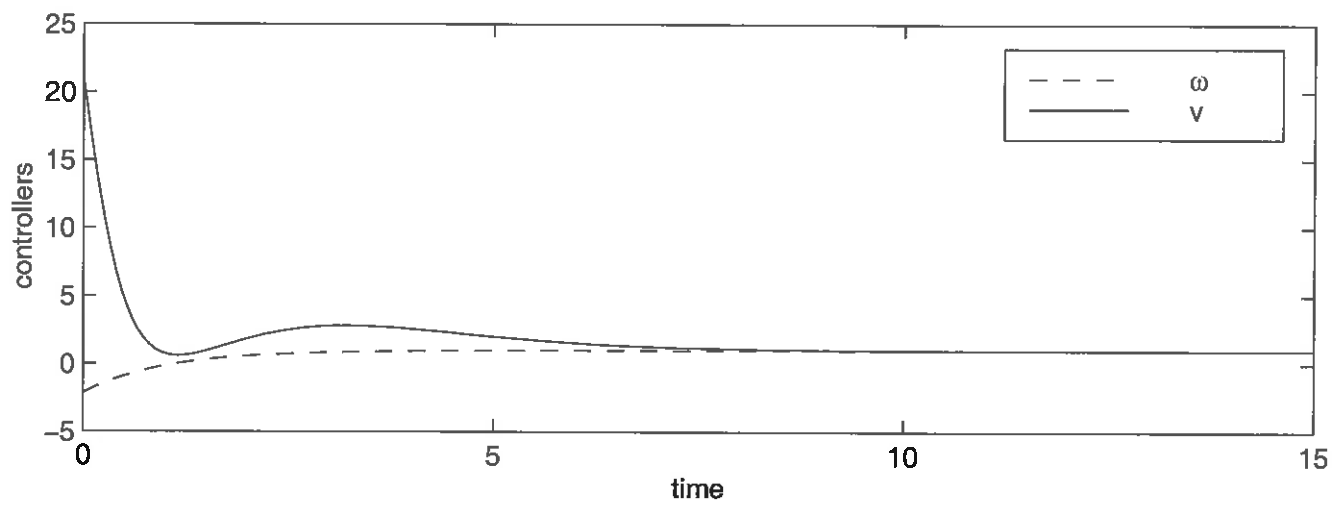
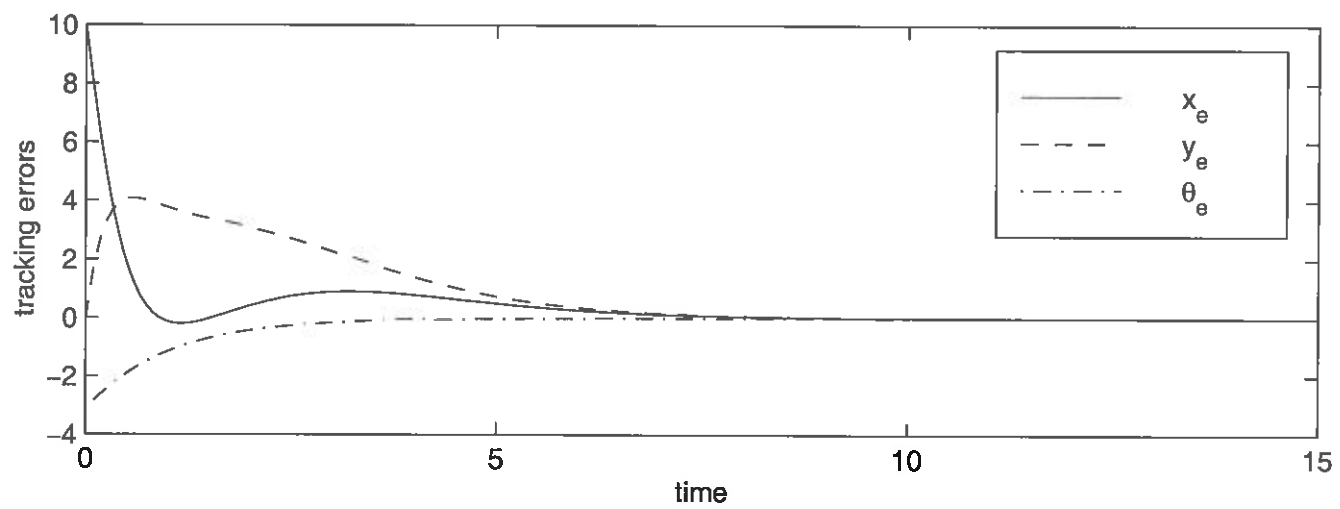
$$v_r = 1$$

$$\omega_r = 1$$

Initial condition $[x_e(0), y_e(0), \theta_e(0)]^T = [-0.5, 0.5, 1]^T$.

Initial condition $[x_e(0), y_e(0), \theta_e(0)]^T = [-10, 0, -\pi]^T$.





Simulations (II)

Brockett (1983): No continuous state feedback for stabilization.

Therefore:

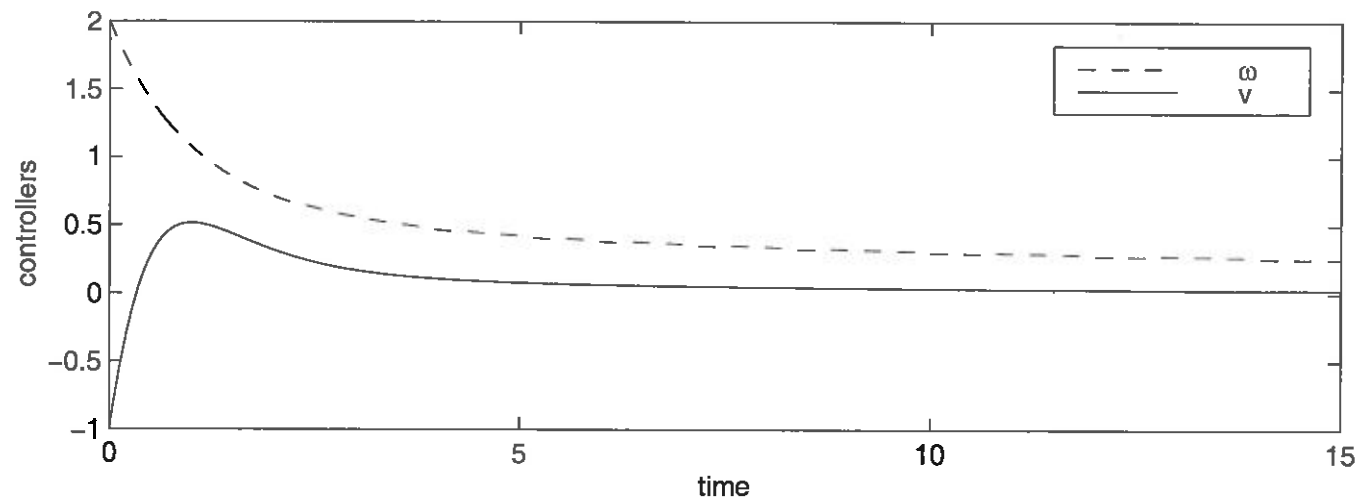
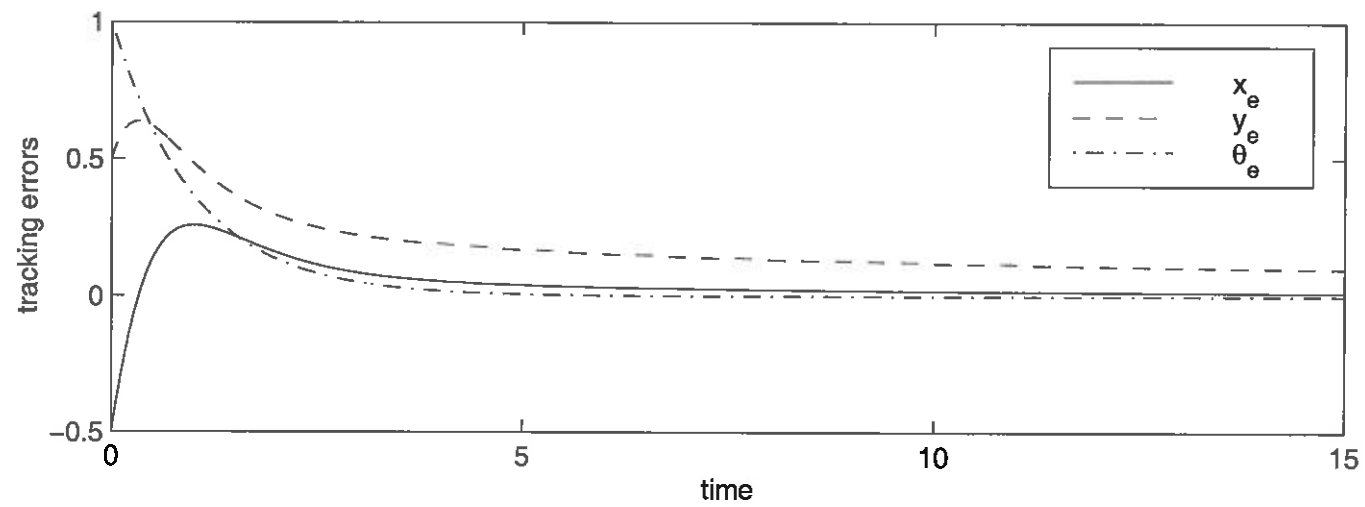
- $v_r(t) \not\rightarrow 0$ or $\omega_r(t) \not\rightarrow 0$ (cf. Jiang and Nijmeijer)
- ω_r persistently exciting.

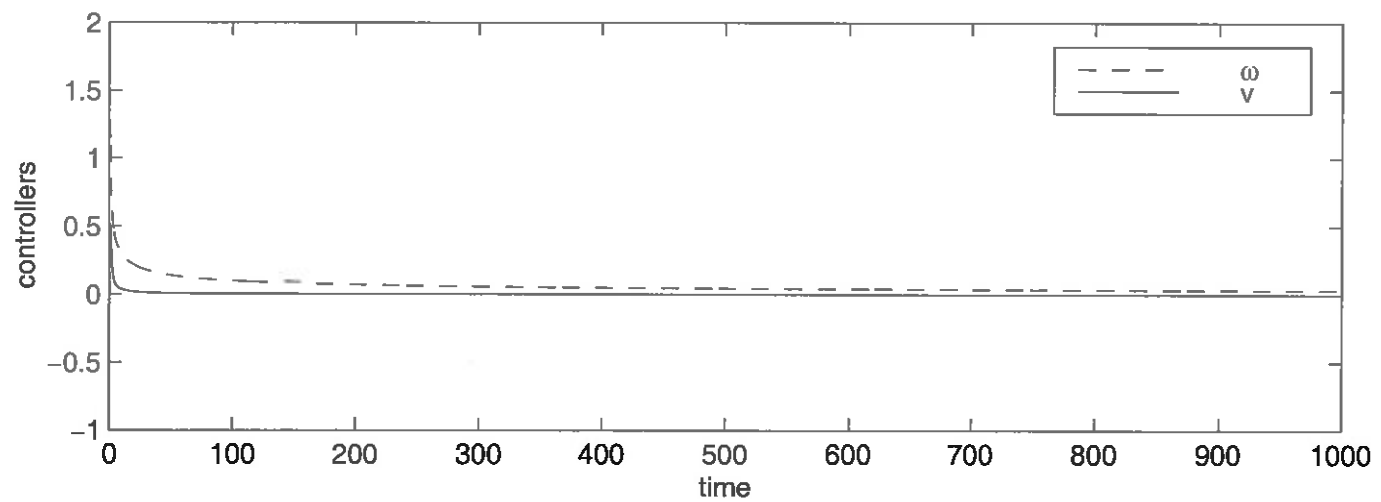
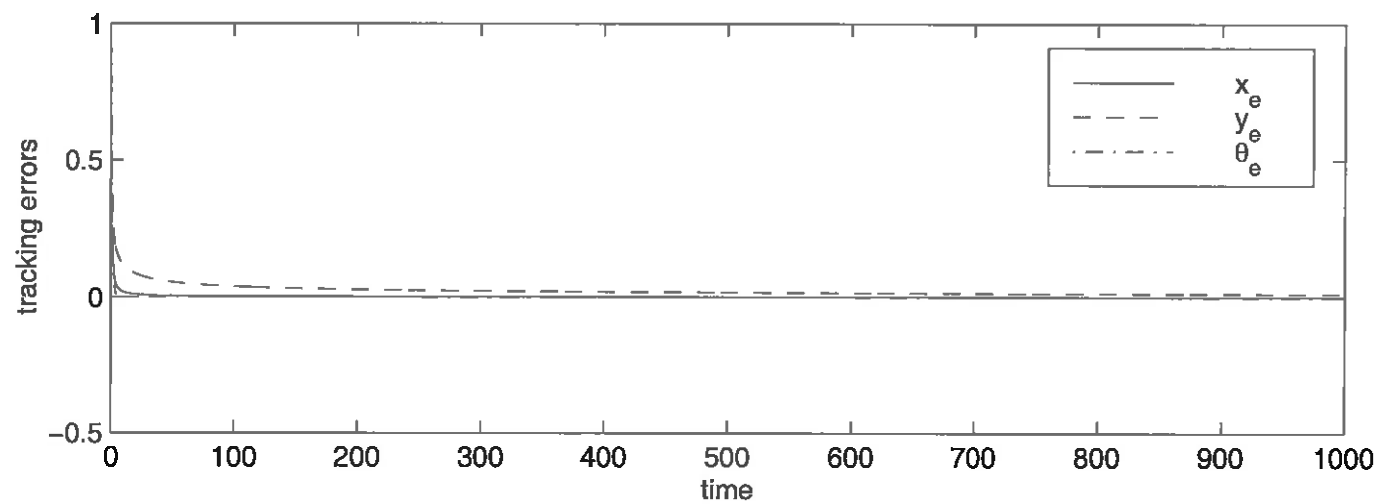
However $\int_{t_0}^{\infty} \omega_r(\tau)^2 d\tau = \infty$ suffices for asymptotic stability.

$$v_r(t) = 0$$

$$\omega_r(t) = \frac{1}{\sqrt{t+1}}$$

with initial condition $[x_e(0), y_e(0), \theta_e(0)]^T = [-0.5, 0.5, 1]^T$





Dynamic extension

Consider

$$\dot{x}_e = \omega y_e - v + v_r \cos \theta_e$$

$$\dot{y}_e = -\omega x_e + v_r \sin \theta_e$$

$$\dot{\theta}_e = \omega_r - \omega$$

$$\dot{v} = u_1$$

$$\dot{\omega} = u_2$$

Define

$$v_e = v - v_r$$

$$\omega_e = \omega - \omega_r$$

Then we obtain

$$\begin{bmatrix} \dot{x}_e \\ \dot{v}_e \\ \dot{y}_e \end{bmatrix} = \begin{bmatrix} 0 & -1 & \omega_r(t) \\ 0 & 0 & 0 \\ -\omega_r(t) & 0 & 0 \end{bmatrix} \begin{bmatrix} x_e \\ v_e \\ y_e \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} (u_1 - \dot{v}_r) +$$

$$+ \begin{bmatrix} v_r - v_r \cos \theta_e + y_e \omega_e \\ 0 \\ v_r \sin \theta_e - x_e \end{bmatrix}$$

$$\begin{bmatrix} \dot{\theta}_e \\ \dot{\omega}_e \end{bmatrix} = \begin{bmatrix} 0 & -1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \theta_e \\ \omega_e \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} (u_2 - \dot{\omega}_r)$$

The controller

$$u_1 = \dot{v}_r + c_3 x_e - c_4 v_e$$

$$u_2 = \dot{\omega}_r + c_5 \theta_e - c_6 \omega_e$$

yields global asymptotic stability, provided $\omega_r(t)$ is persistently exciting.

Conclusions

- Simple (linear) controllers for (nonlinear) mobile robot. Both kinematic model and dynamic extension.
- Globally (not based on linearization), exponential.
- Similar in case of saturated control inputs.
- Similar result for general chained form systems.