

Validation of PDE Models for Supply Chain Modeling and Control

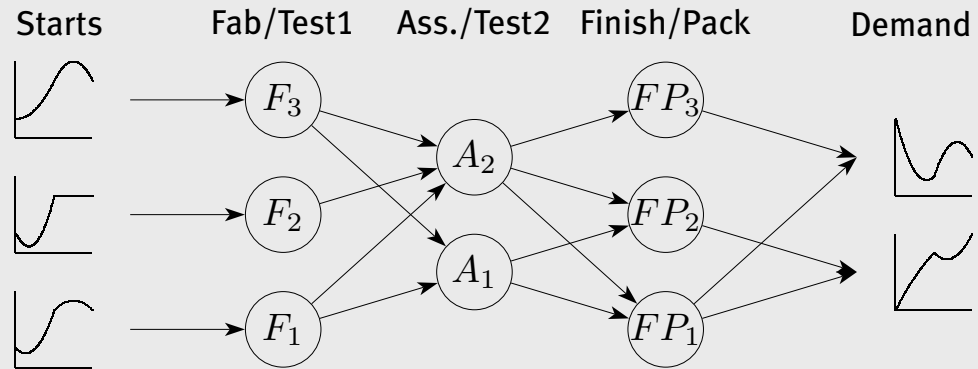
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Outline

- Modeling problem
 - Shortcomings of available models
 - PDE models developed so far
- Validation studies
 - case description, setup
 - results, observations
- Issues in development of other models
- Conclusions

Modeling problem



Modeling for control (supply chain/mass production).

- Like to understand dynamics of factories
- Throughput, cycle time, variance of cycle time
- Answer questions like: How to perform ramp up?

Available models (I)

Discrete Event

- Advantages
 - Include dynamics
 - Throughput and cycle time related
- Disadvantage
 - Clearly infeasible for entire supply chain

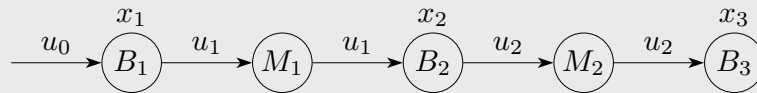
Available models (II)

Queueing Theory

- Advantages
 - Throughput and cycle time related
 - Computationally feasible (approximations)
- Disadvantage
 - Only steady state, no dynamics

Available models (III)

Fluid models



$$\begin{aligned} \dot{x}_1 &= u_0 - u_1 & x_1(k+1) &= u_0(k) - u_1(k) \\ \dot{x}_2 &= u_1 - u_2 & \text{or } x_2(k+1) &= u_1(k) - u_2(k) \\ \dot{x}_3 &= u_2 & x_3(k+1) &= u_2(k) \end{aligned}$$

- Advantages

- Dynamical model
- Computationally feasible

- Disadvantage

- Only throughput incorporated, no cycle time

Available models (conclusion)

- Discrete Event: Not computationally feasible
- Queueing Theory: No dynamics
- Fluid models: No cycle time
- Need something else!
- Discrete event models (and queueing theory) have proved themselves. Can be used for verification!

Traffic flow: LWR model

Lighthill, Whitham ('55), and Richards ('56)

Traffic behavior on one-way road:

- density $\rho(x, t)$,
- speed $v(x, t)$,
- flow $u(x, t) = \rho(x, t)v(x, t)$.

Conservation of mass:

$$\frac{\partial \rho}{\partial t}(x, t) + \frac{\partial u}{\partial x}(x, t) = 0.$$

Static relation between flow and density:

$$u(x, t) = S(\rho(x, t)).$$

Modeling manufacturing flow (I)

- density $\rho(x, t)$,
- speed $v(x, t)$,
- flow $u(x, t) = \rho(x, t)v(x, t)$,
- Conservation of mass: $\frac{\partial \rho}{\partial t}(x, t) + \frac{\partial \rho v}{\partial x}(x, t) = 0$.
- Boundary condition: $u(0, t) = \lambda(t)$

Modeling manufacturing flow (II)

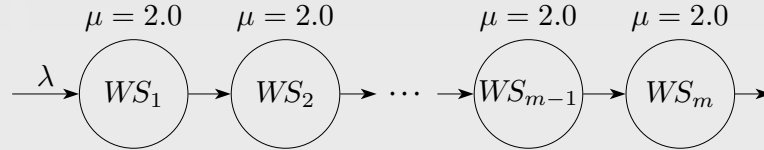
Armbruster, Marthaler, Ringhofer (2002):

- Single queue: $\frac{1}{v(x,t)} = \frac{1}{\mu} (1 + \int_0^1 \rho(s,t) \, ds)$
- Single queue: $\frac{\partial \rho v}{\partial t}(x,t) + \frac{\partial \rho v^2}{\partial x}(x,t) = 0$
 $\rho v^2(0,t) = \frac{\mu \cdot \rho v(0,t)}{1 + \int_0^1 \rho(s,t) \, ds}$
- Re-entrant: $v(x,t) = v_0 \left(1 - \frac{\int_0^1 \rho(s,t) \, ds}{W_{\max}} \right)$

Lefebber (2003):

- Line of many identical queues: $v(x,t) = \frac{\mu}{1 + \rho(x,t)}$

Validation studies



- Identical workstations, infinite buffers (FIFO)
- Number of workstations: $m = 10, m = 50$
- Processing times: exponential (mean 0.5)
- Inter arrival times: exponential (mean $1/\lambda$)
- From one steady state to the other
 - ramp up: from initially empty to 25%, 50%, 75%, 95% utilization
 - ramp down: from 50%, 75%, 90%, 95% utilization to 25% utilization

Performance measures

- mean WIP (in steady state): w_{ss}
 - mean throughput (in steady state): δ_{ss}
 - mean cycle time (in steady state): φ_{ss}
 - time for reaching 99% of steady state WIP
 - time for reaching 99% of steady state throughput
 - time for reaching 99% of steady state cycle time
 - cycle time for first lot inserted at $t = 0$
-
- Batches of 100 experiments
 - Repeat until in each buffer 95% two sided confidence interval smaller than 2% of mean

Results (ramp up)

	m=10	m=50	m=10	m=50	m=10	m=50
φ_{ss}	++	++	++	++	++	++
time to φ_{ss}	0	0	+	--	-	0
φ 1 st lot	-	0	+	0	-	0
δ_{ss}	++	++	++	++	++	++
time to δ_{ss}	0	0	0	-	0	0
w_{ss}	++	++	++	++	++	++
time to w_{ss}	0	0	0	--	-	0

++ <5%
 + 5% – 10%
 0 10% – 50%
 - 50% – 100%
 -- >100%

Results (ramp down)

	m=10	m=50	m=10	m=50	m=10	m=50
φ_{ss}	+	+	+	+	+	+
time to φ_{ss}	0	0	0	—	0	0
φ 1 st lot	0	0	+	+++	+	+++
δ_{ss}	++	++	++	++	++	++
time to δ_{ss}	0	0	+	—	0	0
w_{ss}	++	++	++	++	++	++
time to w_{ss}	0	0	0	0	0	0

++ <5%
 + 5% – 10%
 0 10% – 50%
 — 50% – 100%
 -- >100%

General observations

- Steady state performance well described
- Time to reach steady state ill described
- Amount of lots produced before reaching steady state (most cases) relatively small
- Homogeneous velocity results in ill described behavior of throughput
- Simulation run Discrete Event: 4 minutes
Batch run Discrete Event: 7 hours
Simulation run PDE: 1 minute

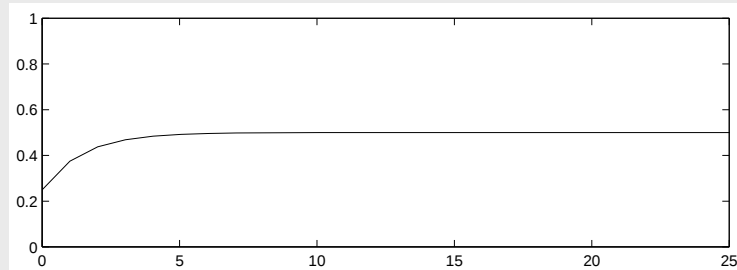
Extensions: Properties needed

- No backward-flow allowed (cf. Daganzo '95)
- No negative density
- Stable steady states
 - constant feed rate $\rightarrow$ equilibrium
 - equilibrium meets relations queueing theory

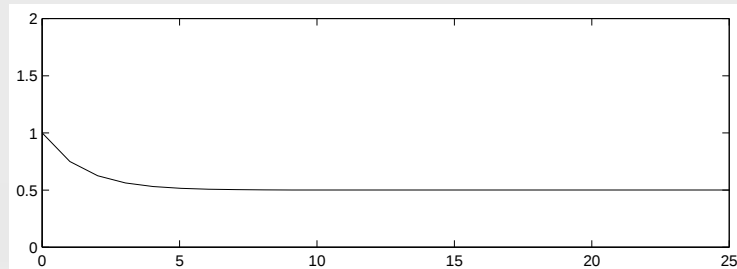
Extensions: considerations (I)

100 machines, $\mu = 1$, exponential. Utilization: 50%.

- Regular arrivals: $c_a^2 = 0$



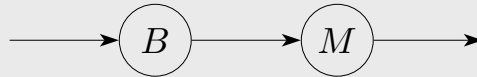
- Irregular arrivals: $c_a^2 = 3$



Extensions: considerations (II)

Variability needs to be included. However, ...

1 machine, $\mu = 1$, exponential



- Push control: exponential arrivals. Utilization 50%
 - Throughput: 0.5 lots per unit time
 - Cycle time: 2 hours
 - Mean WIP: 1 lot
- CONWIP control: WIP=1
 - Throughput: 1 lots per unit time
 - Cycle time: 1 hours
 - Mean WIP: 1 lot

Conclusions

Need for computationally feasible dynamical models incorporating both throughput and cycle time.

- NOT: Discrete event, Queueing theory, Fluid models
- Possible: PDE-models
 - Correct steady state behavior
 - Better description transient needed
 - Second moment and correlation needs to be included
 - Queueing theory, discrete event models can be used for validation of PDE models
- Next step: PDE-based controller design