

How to control traffic lights or factories

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Where innovation starts

Why Applied Mathematics in Twente?

- ▶ Enjoyed mathematics (member Dutch team IMO 1990)



- ▶ Interested in **application**. So no pure mathematics.
- ▶ Disliked atmosphere in Delft; Liked campus of UT

Introduction



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Memories

Abacus



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Memories

Abacus

- ▶ Mathematical Café
- ▶ Parents day
- ▶ Kaleidoscoopdag (Symposium)
- ▶ IKTW 1993 (Twick-In)
- ▶ Board 1993–1994
- ▶ Ideaal!
- ▶ Coco
- ▶ Advisory councils
- ▶ Cash audit committees
- ▶ Former board members day

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Memories

Drienerlo



- ▶ Church (elder)

Vierkant voor Wiskunde



Pythagoras



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Memories

Graduation



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Memories

PhD defense



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Memories

Marriage



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My life after Twente

Family



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My life after Twente

Hobby: scuba diving



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My life after Twente



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Switching servers with setup times

Problem

How to control these networks?

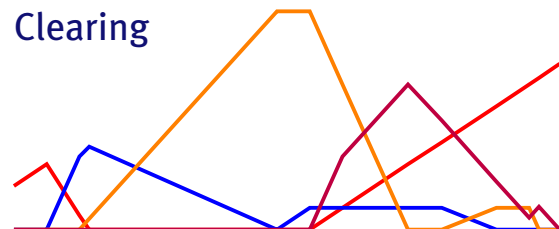
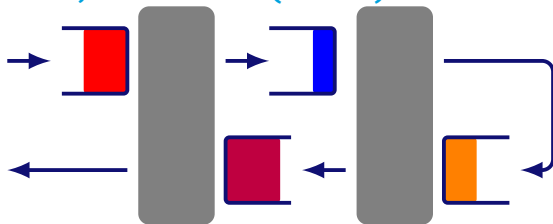
Decisions: **When** to switch, and **to which** job-type

Goals: Minimal number of jobs, minimal flow time

Current approach

Start from policy, analyze resulting dynamics

Kumar, Seidman (1990)



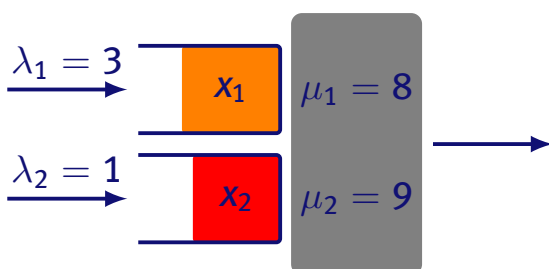
Important questions

- ▶ Do existing policies yield satisfactory network performance?
- ▶ How to obtain pre-specified network behavior?

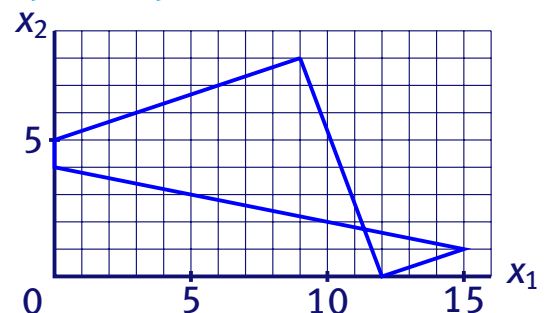
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Switching servers with setup times

Single machine



Optimal periodic behavior



Remarks

- ▶ Many existing policies assume **non-idling** a-priori
- ▶ Slow-mode optimal if $(\frac{\lambda_1}{\mu_1} + \frac{\lambda_2}{\mu_2}) + (\lambda_2 - \lambda_1)(1 - \frac{\lambda_2}{\mu_2}) < 0$.
- ▶ Trade-off in wasting capacity: **idle** $\Leftrightarrow$ **switch more often**

Resulting Controller

Two modes:

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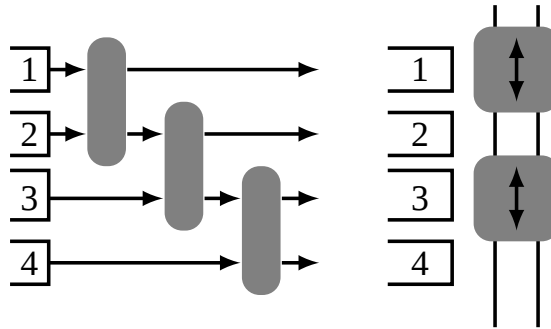
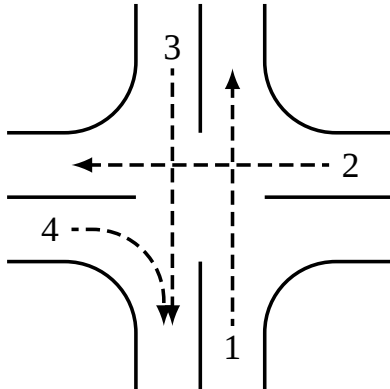
▶ When serving type 1:

1. empty buffer
2. serve until $x_1 \geq 5$

▶ When serving type 2:

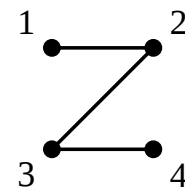
1. empty buffer
2. serve until $x_2 \geq 12$

Examples



- Intersection
- Hot ingots
- Constrained polling

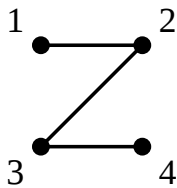
Conflict graph:



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Optimal periodic behavior for a single server

Conflict graph



Minimal green times

$$\begin{aligned} g_1^{\min} &= 4 & g_3^{\min} &= 4 \\ g_2^{\min} &= 4 & g_4^{\min} &= 4 \end{aligned}$$

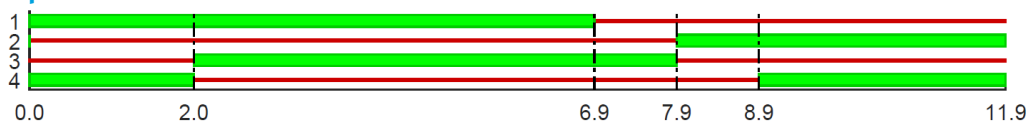
Clearance times

$$\begin{aligned} \sigma_{1,2} &= 1 & \sigma_{2,3} &= 2 & \sigma_{3,4} &= 1 \\ \sigma_{2,1} &= 0 & \sigma_{3,2} &= 0 & \sigma_{4,3} &= 0 \end{aligned}$$

Arrival/Service rates

$$\begin{aligned} \lambda_1 &= 1200 & \mu_1 &= 3800 \\ \lambda_2 &= 400 & \mu_2 &= 1900 \\ \lambda_3 &= 1200 & \mu_3 &= 5360 \\ \lambda_4 &= 400 & \mu_4 &= 3400 \end{aligned}$$

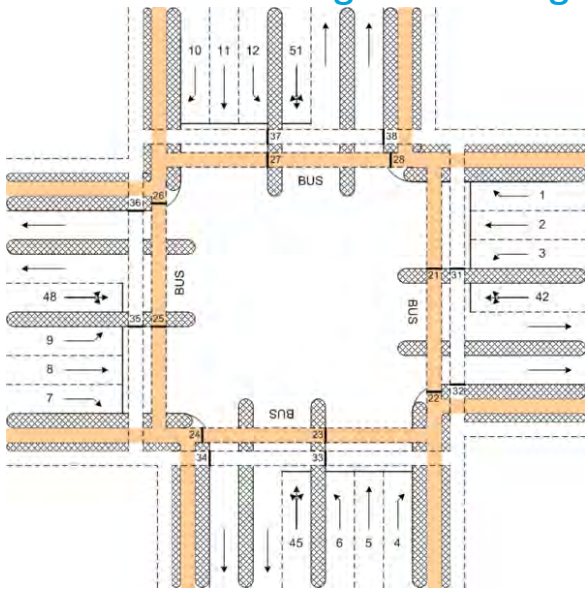
Optimal periodic schedule



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Optimal periodic behavior for intersections

Standard numbering of traffic lights in then Netherlands



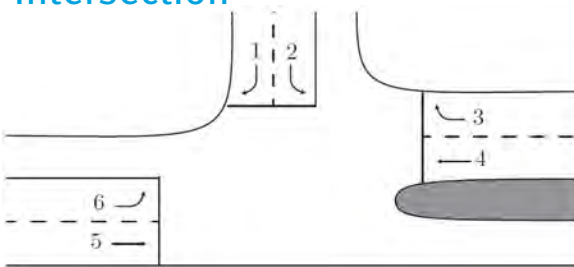
- 1–12 Cars (clockwise)
- 21–28 Bicycles
- 31–38 Pedestrians
- 41–52 Public Transport

Higher numbers when more than one intersection per controller, e.g., 61–72 Cars, etc.

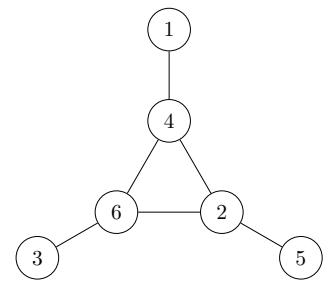
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Side remark

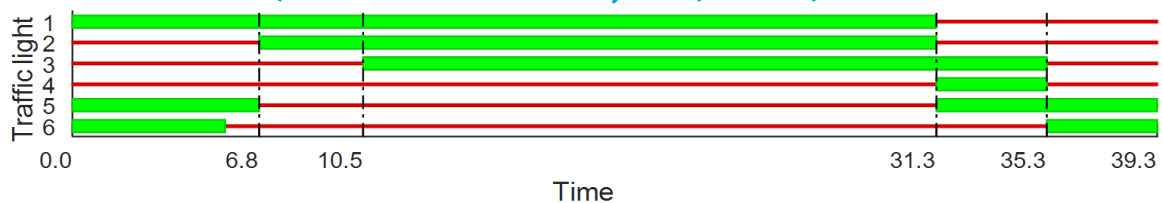
Intersection



Conflict graph:



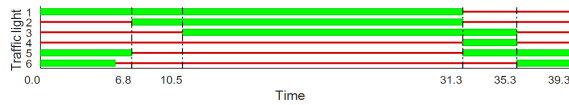
Optimal schedule (data from Grontmij: A2/N279)



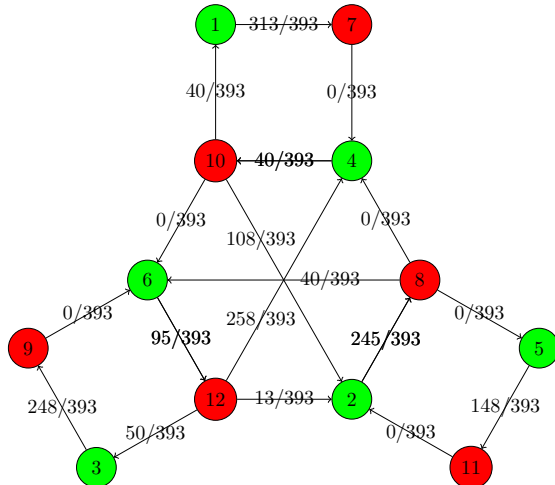
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Optimal periodic behavior for intersections

Optimal schedule



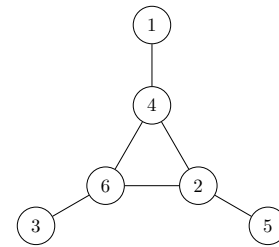
Extended graph



Event times

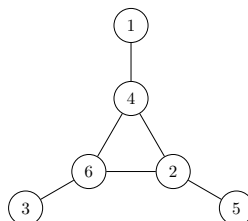
i	$t(i)$	$t(i+6)$	$i+6$
1	0.0	31.3	7
2	6.8	31.3	8
3	10.5	35.3	9
4	31.3	35.3	10
5	31.3	6.8	11
6	35.3	5.5	12

Conflict graph



Data

- ▶ Arrival rates: λ_i
- ▶ Service rates: μ_i
- ▶ Clearance times: $\sigma_{i,j}$
- ▶ Minimal/maximal green time: $g_i^{\min}, g_i^{\max}$.
- ▶ Minimal/maximal period: $T^{\min}, T^{\max}$.
- ▶ Conflict graph:



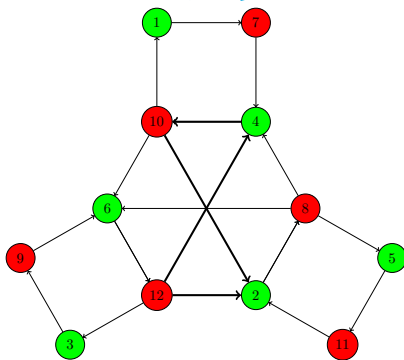
Design variables

- ▶ $x(i, j)$ fraction of period from event i to event j .
- ▶ T' reciprocal of duration of period, i.e. $T' = 1/T$.

Constraints

- ▶ Stable system: $\rho_i = \lambda_i / \mu_i \leq x(i, i + n)$
- ▶ Minimal/maximal green time: $g_i^{\min} T' \leq x(i, i + n) \leq g_i^{\max} T'$
- ▶ Clearance time: $\sigma_{i,j} T' \leq x(i, j)$
- ▶ Minimal/maximal period: $1/T^{\max} \leq T' \leq 1/T^{\min}$
- ▶ Conflict: $x(i, i + n) + x(i + n, j) + x(j, j + n) + x(j + n, i) = 1$
- ▶ Integer cycle: $\sum_{(i,j) \in C^+} x(i, j) - \sum_{(i,j) \in C^-} x(i, j) = z_C$.

Extended graph



Cycle

Cycle: $\{(4, 10), (10, 2), (12, 2), (12, 4)\}$

$C^+ = \{(4, 10), (10, 2), (12, 4)\}$.

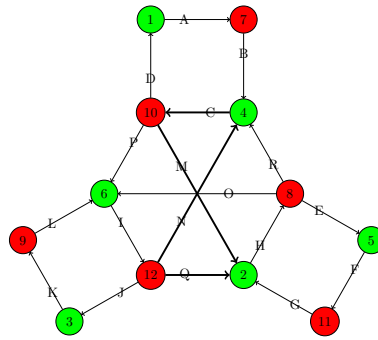
$C^- = \{(12, 2)\}$.

Integer cycle constraint:

$\sum_{(i,j) \in C^+} x(i, j) - \sum_{(i,j) \in C^-} x(i, j) = z_C$.

Only for cycles from **integer cycle base**.

Extended graph

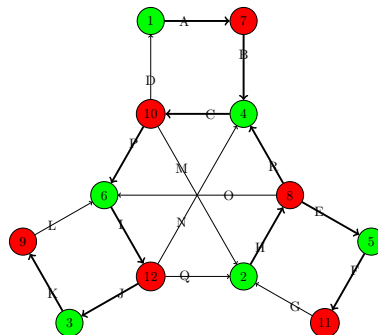


Cycle

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
[0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	1	0]

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Integer cycle base



Cycle basis

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
[1	1	1	<u>1</u>	0	0	0	0	0	0	0	0	0	0	0	0	0	0]
[0	0	0	0	1	1	<u>1</u>	1	0	0	0	0	0	0	0	0	0	0]
[0	0	0	0	0	0	0	0	1	1	1	<u>1</u>	0	0	0	0	0	0]
[0	0	1	0	0	0	0	1	0	0	0	0	<u>1</u>	0	0	0	0	1]
[0	0	1	0	0	0	0	0	1	0	0	0	0	<u>1</u>	0	1	0	0]
[0	0	1	0	0	0	0	0	0	0	0	0	0	0	<u>1</u>	1	0	1]
[0	0	1	0	0	0	0	1	1	0	0	0	0	0	0	1	<u>1</u>	1]

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Integer cycle base

Observation 1

Let graph consist of 1 component, n edges and m vertices. Then

- ▶ Spanning tree consists of $n - 1$ vertices.
- ▶ Dimension of cycle basis: $m - n + 1$.

Observation 2

Only **integer** combination of cycles is allowed.

Constraints

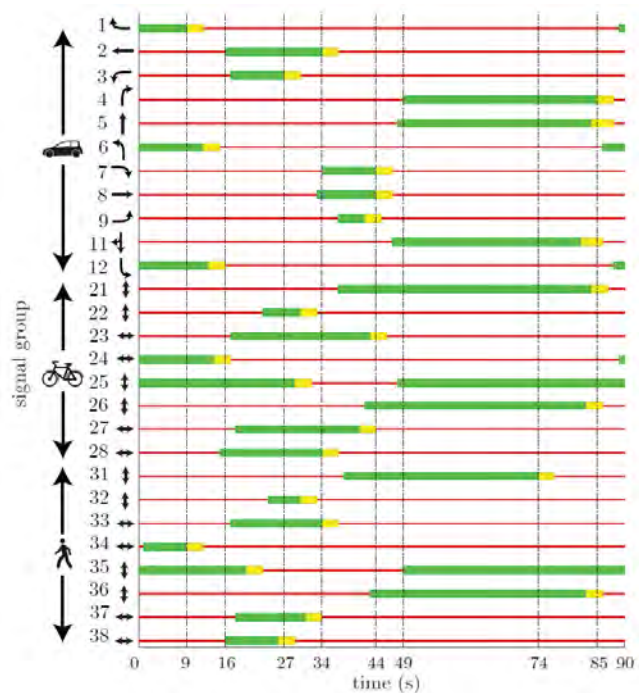
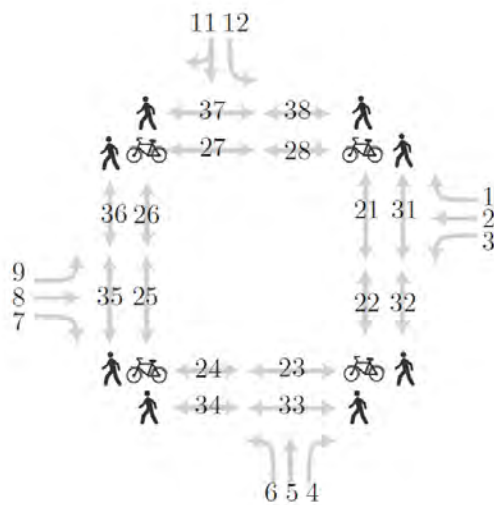
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- ▶ Integer cycle: $\sum_{(i,j) \in C^+} x(i, j) - \sum_{(i,j) \in C^-} x(i, j) = z_C$.

Objective

Minimize weighted average delay (Fluid, Webster, Miller, v.d. Broek):

$$\sum_{i=1}^n \frac{r_i}{2\lambda_i(1-\rho_i)T} \left(r_i \lambda_i + \frac{s_i^2}{1-\rho_i} + \frac{r_i \rho_i^2 s_i^2 T^2}{(1-\rho_i)(T-r_i)^2((1-\rho_i)T-r_i)} \right)$$

Real life example



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Larger example

Subsequent steps (mathematically more involved)

- ▶ Given optimal periodic behavior
- ▶ How to control system towards optimal behavior?
- ▶ Solution
 - Identify modes
 - Determine duration of modes (function of state)
 - Prove that resulting controller works
- ▶ We have developed general method.
 - Convergence to optimal behavior
 - Robustness for deviations in arrival rates, service rates, clearance/setup times

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Control

Future

- ▶ Cars will drive autonomously
- ▶ No traffic lights anymore
- ▶ Cars resolve the problems themselves (wireless communication)
- ▶ Underlying mathematics: same as for traffic lights
- ▶ Result...



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Future



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Autonomous Intersection in Action